

MODEL PAXI-1/8 DIN COUNTER/RATE PANEL METER



UL Recognized Component,
 File # E179259



- 6-DIGIT LED DISPLAY (Alternating 8 digits for counting)
- DUAL COUNT QUAD INPUTS
- RATE INDICATION
- UP TO 3 COUNT DISPLAYS OR A SERIAL SLAVE
- PROGRAMMABLE SCALE FACTORS
- PROGRAMMABLE FUNCTION KEYS / USER INPUTS
- FOUR SETPOINT ALARM OUTPUTS (W/Plug-in card)
- COMMUNICATIONS AND BUS CAPABILITIES (W/Plug-in card)
- ANALOG OUTPUT SIGNAL (W/Plug-in card)
- PC SOFTWARE AVAILABLE FOR METER CONFIGURATION
- NEMA 4X/IP65 SEALED FRONT BEZEL

GENERAL DESCRIPTION

The PAXI (PAX Counter/Rate Panel Meter) offers many features and performance capabilities to suit a wide range of industrial applications. The Plug-in options cards allow the opportunity to configure the meter for present applications, while providing easy upgrades for future needs.

The PAXI meter accepts digital inputs from a variety of sources including switch contacts, outputs from CMOS or TTL circuits, magnetic pickups and all standard RLC sensors. The meter can accept directional, uni-directional or Quadrature signals simultaneously. The maximum input signal varies up to 34 KHz depending on the count mode and function configurations programmed. Each input signal can be independently scaled to various process values.

The meter provides six different display indications. These include Counter A, Counter B, Counter C (or slave display), Rate, Rate Maximum (High) and Rate Minimum (Low). Counter A and/or Counter B indicate the corresponding input count value. Counter C indicates the sum or difference between Counter A and Counter B values or can be programmed to be a Serial Slave Display. The Rate display can be programmed to show the speed of Counter A or Counter B. The Maximum and Minimum displays can indicate the peaks and valleys of the speed with programmable capture times to prevent false detection. Annunciators indicate which display is being shown.

The front panel keys and three user inputs are programmable to perform various meter functions. One of the functions includes exchanging parameter lists, allowing double the number of programmable setpoint, scale factor and count load values.

The meter can have up to four setpoint outputs, determined by the Plug-in cards. The Plug-in cards provide dual FORM-C relays (5A), quad FORM-A relays (3A) or either quad sinking or quad sourcing open collector logic outputs. The outputs can be assigned to any of the four displays. The outputs can also be independently configured to suit variety of control and alarm requirements.

A linear DC output signal is available as a Plug-in card. The card provides either 20 mA or 10 V signals. The analog output can be assigned to any of the six displays and is scalable.

Plug-in cards can also provide serial communications. These include RS232, RS485 and MODBUS. Display values, setpoint alarm values and setpoint states can be controlled through the serial loop. With the communications card installed, it is possible to configure the meter using a Windows® based program. The meter configuration data can be saved to a file for later recall.

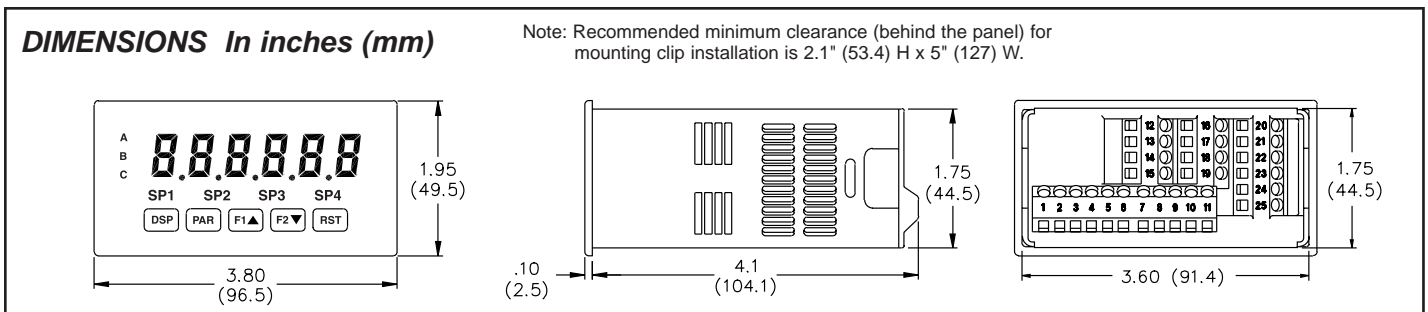
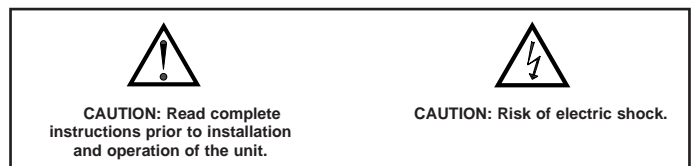
Once the meter has been initially configured, the parameter list may be locked out from further modification entirely or the setpoint, scale factor and count load values can be made accessible. This lockout is possible through a security code or user input.

The meter has been specifically designed for harsh industrial environments. With a NEMA 4X/IP65 sealed bezel and extensive testing to meet CE requirements, the meter provides a tough yet reliable application solution.

SAFETY SUMMARY

All safety related regulations, local codes and instructions that appear in this literature or on equipment must be observed to ensure personal safety and to prevent damage to either the instrument or equipment connected to it. If equipment is used in a manner not specified by the manufacturer, the protection provided by the equipment may be impaired.

Do not use this meter to directly command motors, valves, or other actuators not equipped with safeguards. To do so can be potentially harmful to persons or equipment in the event of a fault to the unit.



SPECIFICATIONS

- DISPLAY:** 6 digit, 0.56" (14.2 mm) red LED
- POWER:**
 - AC Versions (PAXI0000):
 - AC Power: 85 to 250 VAC, 50/60 Hz, 18 VA
 - Isolation: 2300 Vrms for 1 min. to all inputs and outputs. (300 V working)
 - DC Versions (PAXI0010):
 - DC Power: 11 to 36 VDC, 14W
 - (Derate operating temperature to 40°C if operating <15 VDC and three Plug-in cards are installed)
 - AC Power: 24 VAC, $\pm 10\%$, 50/60 Hz, 15 VA
 - Isolation: 500 Vrms for 1 min. to all inputs and outputs (50 V working)
- SENSOR POWER:** 12 VDC, $\pm 10\%$, 100 mA max. Short circuit protected.
- ANNUNCIATORS:**
 - A - Counter A
 - B - Counter B
 - C - Counter C
 - r - Rate
 - H - Maximum (High) Rate
 - L - Minimum (Low) Rate
 - BF - Upper significant digit display of counter
 - SP1 - Setpoint 1 Output State
 - SP2 - Setpoint 2 Output State
 - SP3 - Setpoint 3 Output State
 - SP4 - Setpoint 4 Output State
- KEYPAD:** 3 programmable function keys, 5 keys total.
- RATE DISPLAY:**
 - Accuracy: $\pm 0.01\%$
 - Minimum Frequency: 0.01 Hz
 - Maximum Frequency: see Max Signal Frequencies Table.
 - Maximum Display: 5 digits: 99999
 - Adjustable Display (low) Update: 0.1 to 99.9 seconds
 - Over Range Display: "r OLOL"
- COUNTER DISPLAYS:**
 - Maximum display: 8 digits: ± 99999999 (greater than 6 digits display alternates between high order and low order.)
- INPUTS A and B:**
 - DIP switch selectable to accept pulses from a variety of sources including switch contacts, outputs from CMOS or TTL circuits, magnetic pickups and all standard RLC sensors.
 - LOGIC: Input trigger levels $V_{IL} = 1.5$ V max.; $V_{IH} = 3.75$ V min.
 - Current sinking: Internal 7.8 K Ω pull-up to +12 VDC, $I_{MAX} = 1.9$ mA.
 - Current sourcing: Internal 3.9 K Ω pull-down, 7.3 mA max. @ 28 VDC, $V_{MAX} = 30$ VDC.
 - Filter: Damping capacitor provided for switch contact bounce. Limits input frequency to 50 Hz and input pulse widths to 10 msec. minimum.
- MAGNETIC PICKUP:**
 - Sensitivity: 200 mV peak
 - Hysteresis: 100 mV
 - Input impedance: 3.9K Ω @ 60 Hz
 - Maximum input voltage: ± 40 V peak, 30 Vrms
- DUAL COUNT MODES:**
 - When any dual count mode is used, then User Inputs 1 and/or 2 will accept the second signal of each signal pair. The user inputs do not have the Logic/Mag, HI/LO Freq, and Sink/Source input setup switches. The user inputs are inherently a logic input with no low frequency filtering. Any mechanical contacts used for these inputs in a dual count mode must be debounced externally. The user input may only be selected for sink/source by the User Jumper placement.
- USER INPUTS:** Three programmable user inputs
 - Max. Continuous Input: 30 VDC
 - Isolation To Sensor Input Commons: Not isolated
 - Logic State: Jumper selectable for sink/source logic

INPUT STATE	SINKING INPUTS 5.1 K Ω pull-up to +12 V	SOURCING INPUTS 5.1 K Ω pull-down
Active	$V_{IN} < 0.7$ VDC	$V_{IN} > 2.5$ VDC
Inactive	$V_{IN} > 2.5$ VDC	$V_{IN} < 0.7$ VDC

 - Response Time: 6 msec. typical; function dependent. Certain resets, stores and inhibits respond within 25 μ sec if an edge occurs with the associated counter or within 6 msec if no count edge occurs with the associated counter. These functions include **CtrlStk**, **CtrlStkE**, **INH lbt**, **StBrE**, and **PrNrStk**. Once activated, all functions are latched for 50 msec min. to 100 msec max. After that period, another edge/level may be recognized.

- PRESCALER OUTPUT:**
 - NPN Open Collector: $I_{SNK} = 100$ mA max. @ $V_{OL} = 1$ VDC max. $V_{OH} = 30$ VDC max. With duty cycle of 25% min. and 50% max.
- SERIAL COMMUNICATIONS CARD:** Field installable plug-in card
 - RS485 or RS232 Card:**
 - Isolation To Sensor & User Input Commons: 500 Vrms for 1 min.
 - Working Voltage: 50 V. Not Isolated from all other commons.
 - Data: 7/8 bits
 - Baud: 300 to 19,200
 - Parity: no, odd or even
 - Bus Address: Selectable 0 to 99, Max. 32 meters per line (RS485)
 - Transmit Delay: Selectable for 2 to 50 msec. or 50 to 100 msec.
 - MODBUS Card:**
 - Type: RS485; RTU and ASCII MODBUS modes
 - Isolation To Sensor & User Input Commons: 500 Vrms for 1 min.
 - Not isolated from all other commons.
 - Baud Rates: 300, 600, 1200, 2400, 4800, 9600, 19200 and 38400.
 - Addresses: 1-247.
 - Format: 7/8 bits, odd, even and no parity
 - Transmit Delay: Programmable
- ANALOG OUTPUT CARD:** Field installable plug-in card
 - Available Outputs: 0 to 20 mA, 4 to 20 mA, or 0 to 10 VDC
 - Isolation To Sensor & User Input Commons: 500 Vrms for 1 min.
 - Working Voltage: 50 V. Not Isolated from all other commons.
 - Accuracy: 0.17% of FS (18 to 28°C); 0.4% of FS (0 to 50°C)
 - Resolution: 1/3500
 - Compliance: 10 VDC: 10 K Ω load min., 20 mA: 500 Ω load max.
 - Response Time: 50 msec. max., 10 msec. typ.
- SETPOINT OUTPUT CARD:** Field installable plug-in card
 - Type: Two FORM-C relays
 - Isolation To Sensor & User Input Commons: 2000 Vrms for 1 min.
 - Working Voltage: 240 Vrms
 - Contact Rating:
 - One Relay Energized: 5 amps @ 120/240 VAC or 28 VDC (resistive load), 1/8 HP @ 120 VAC, inductive load
 - Total current with both relays energized not to exceed 5 amps
 - Life Expectancy: 100 K cycles min. at full load rating. External RC snubber extends relay life for operation with inductive loads
 - Response Time: 5 msec. nominal with 3 msec. nominal release
 - Time Accuracy: Counter = $\pm 0.01\% + 10$ msec.
 - Rate = $\pm 0.01\% + 20$ msec.
- Quad Relay Card:**
 - Type: Four FORM-A relays
 - Isolation To Sensor & User Input Commons: 2300 Vrms for 1 min.
 - Working Voltage: 250 Vrms
 - Contact Rating:
 - One Relay Energized: 3 amps @ 250 VAC or 30 VDC (resistive load), 1/10 HP @ 120 VAC, inductive load
 - Total current with both relays energized not to exceed 4 amps
 - Life Expectancy: 100 K cycles min. at full load rating. External RC snubber extends relay life for operation with inductive loads
 - Response Time: 5 msec. nominal with 3 msec. nominal release
 - Time Accuracy: Counter = $\pm 0.01\% + 10$ msec.
 - Rate = $\pm 0.01\% + 20$ msec.
- Quad Sinking Open Collector Card:**
 - Type: Four isolated sinking NPN transistors
 - Isolation To Sensor & User Input Commons: 500 Vrms for 1 min.
 - Working Voltage: 50 V. Not isolated from all other commons.
 - Rating: 100 mA max. @ $V_{SAT} = 0.7$ V max. $V_{MAX} = 30$ V
 - Response Time: Counter = 25 μ sec; Rate = Low Update time
 - Time Accuracy: Counter = $\pm 0.01\% + 10$ msec.
 - Rate = $\pm 0.01\% + 20$ msec.
- Quad Sourcing Open Collector Card:**
 - Type: Four isolated sinking PNP transistors
 - Isolation To Sensor & User Input Commons: 500 Vrms for 1 min.
 - Working Voltage: 50 V. Not isolated from all other commons.
 - Rating: Internal supply: 24 VDC $\pm 10\%$, 30 mA max. total
 - External supply: 30 VDC max. 100 mA each output
 - Response Time: Counter = 25 μ sec. Rate = Low Update time
 - Time Accuracy: Counter = $\pm 0.01\% + 10$ msec.
 - Rate = $\pm 0.01\% + 20$ msec.
- MEMORY:** Non-volatile E²Prom retains all programming parameters and display values. Exception: Max. and Min. rate values will only be stored if Counter C is set for slave or none.

15 CERTIFICATIONS AND COMPLIANCE:

UL Recognized Component, File #E179259

Recognized to U.S. and Canadian requirements under the Component Recognition Program of Underwriters Laboratories, Inc.

SAFETY

EN 61010-1, IEC 1010-1

Safety requirements for electrical equipment for measurement, control, and laboratory use, Part 1.

ELECTROMAGNETIC COMPATIBILITY

Immunity to EN 50082-2

Electrostatic discharge	EN 61000-4-2	Level 3; 8 Kv air
Electromagnetic RF fields	EN 61000-4-3	Level 3; 10 V/m 80 MHz - 1 GHz
Fast transients (burst)	EN 61000-4-4	Level 4; 2 Kv I/O Level 3; 2 Kv power
RF conducted interference	EN 61000-4-6	Level 3; 10 V/rms 150 KHz - 80 MHz
Simulation of cordless telephones	ENV 50204	Level 3; 10 V/m 900 MHz ±5 MHz 200 Hz, 50% duty cycle

Emissions to EN 50081-2

RF interference	EN 55011	Enclosure class A Power mains class A
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Note:

Refer to the EMC Installation Guidelines section of this bulletin for additional information.

16. ENVIRONMENTAL CONDITIONS:

Operating Temperature Range: 0 to 50°C (0 to 45°C with all three plug-in cards installed)

Storage Temperature range: -40 to 60°C

Operating and Storage Humidity: 0 to 85% max. non-condensing
Altitude: Up to 2000 meters

17. CONNECTIONS: High compression, cage-clamp terminal block

Wire Strip Length: 0.3" (7.5 mm)

Wire Gauge Capacity: One 14 AWG (2.55 mm) solid, two 18 AWG (1.02 mm), or four 20 AWG (0.61 mm).

18. CONSTRUCTION: This unit is rated for NEMA 4X/IP65 indoor use. IP20 Touch safe. Installation Category II, Pollution Degree 2. One piece bezel/case. Flame resistant. Synthetic rubber keypad. Panel gasket and mounting clip included.

19. WEIGHT: 10.1 oz. (295 g)

MAXIMUM SIGNAL FREQUENCIES TABLE

To determine the maximum frequency for the input(s), first answer the questions with a yes (Y) or no (N). Next determine the Count Mode to be used for the counter(s). If dual counters are used with different Count Modes, then the lowest frequency applies to both counters.

FUNCTION QUESTIONS	Single: Counter A or B (with/without rate) or Rate only								Dual: Counter A & B or Rate not assigned to active single counter							
	N	N	N	N	Y	Y	Y	Y	N	N	N	N	Y	Y	Y	Y
Are any setpoints used?	N	N	N	N	Y	Y	Y	Y	N	N	N	N	Y	Y	Y	Y
Is Prescaler Output used?	N	N	Y	Y	N	N	Y	Y	N	N	Y	Y	N	N	Y	Y
Is Counter C used?	N	Y	N	Y	N	Y	N	Y	N	Y	N	Y	N	Y	N	Y
COUNT MODE	(Values are in KHz)				(Values are in KHz)				(Values are in KHz)				(Values are in KHz)			
Count x1	34	25	21	17	18	15	13	11	13	12	13	11	9	7.5	9	7
Count x2	17	13	16	12	9	7	8	7	9*	7*	9*	7*	5*	4*	5*	4*
Quadrature x1	22	19	20	17	12	10	11	10	7*	6*	6*	5*	4*	3.5*	3.5*	3*
Quadrature x2	17	13	16	12	9	7	8	6	7*	6*	6*	5*	4*	3.5*	3.5*	3*
Quadrature x4	8	6	8	6	4	3	4	3								
Rate Only	34	N/A	21	N/A	34	N/A	21	N/A								

Notes:

- Counter Modes are explained in the Module 1 programming section.
- If using Rate with single counter with direction or quadrature, assign it to Input A for the listed frequency.
- * Double the listed value for Rate frequency.
- Listed values are with frequency DIP switch set on HI frequency.
- Derate listed frequencies by 20% during serial communications. (Placing a 5 msec. delay between serial characters will eliminate the derating.)

ORDERING INFORMATION

TYPE	MODEL NO.	DESCRIPTION	PART NUMBERS
Meter	PAXI	Counter/Rate Panel Meter, Upgradeable, AC Powered	PAXI0000
		Counter/Rate Panel Meter, Upgradeable, DC/24 VAC Powered	PAXI0010
Optional Plug-In Cards	PAXCDS	Dual Setpoint Relay Output Card	PAXCDS10
		Quad Setpoint Relay Output Card	PAXCDS20
		Quad Setpoint Sinking Open Collector Output Card	PAXCDS30
		Quad Setpoint Sourcing Open Collector Output Card	PAXCDS40
	PAXCDC	RS485 Serial Communications Card	PAXCDC10
		RS232 Serial Communications Card	PAXCDC20
		MODBUS Communications Card	PAXCDC40
PAXCDL	Analog Output Card	PAXCDL10	
Accessories	SFPAX	PC Configuration Software for Windows 3.x and 95/98 (3.5" disk)	SFPAX

OPTIONAL PLUG-IN CARDS AND ACCESSORIES

The PAX series meters can be fitted with up to three optional plug-in cards. However, only one card from each function type can be installed at a time. The function types include Setpoint Alarms (PAXCDS), Communications (PAXCDC), and Analog Output (PAXCDL). The cards can be installed initially or at a later date. Each optional plug-in card is shipped with complete installation instructions, however, programming should be reviewed in Modules 6, 7, and 8.

SETPOINT ALARMS PLUG-IN CARDS (PAXCDS)

The PAX series has four setpoint alarm output plug-in cards. Only one of these cards can be installed at a time. (Logic state of the outputs can be reversed in the programming.) These plug-in cards include:

- Dual relay, FORM-C, Normally open & closed
- Quad relay, FORM-A, Normally open only
- Isolated quad sinking NPN open collector
- Isolated quad sourcing PNP open collector

SERIAL RS485 PLUG-IN CARD (PAXCDC)

An RS485 communication port can be installed with the serial RS485 plug-in card. The RS485 option allows the connection of up to 32 meters or other devices (such as a printer, PLC, HMI, or a host computer) on a single pair of wires not longer than 4,000 feet. The address number of each meter on the line can be programmed from 0-99. Data from the meter(s) can be interrogated or changed and alarm outputs can be reset by sending the proper command string. The function keys and user inputs can be programmed to send data to a printer or other device via serial communications.

SERIAL RS232 PLUG-IN CARD (PAXCDC)

An RS232 communication port can be installed with the serial RS232 plug-in card. The RS232 is intended to allow only 2 devices, not more than 50 feet apart, to communicate to each other (such as a printer, PLC, HMI, or host computer). Data from the meter(s) can be interrogated or changed and alarm outputs can be reset by sending the proper command string. The function keys and user inputs can be programmed to send data to a printer or device via serial communications.

MODBUS PLUG-IN CARD (PAXCDC)

A MODBUS communication port can be installed with the MODBUS plug-in card. The MODBUS card uses standard MODBUS protocol, which allows the integration of devices of different types and manufacturers within a common communication framework.

ANALOG OUTPUT PLUG-IN CARD (PAXCDL)

Either a 0(4)-20 mA or 0-10 V retransmitted linear DC output is available from the analog output plug-in card. The programmable output low and high scaling can be based on Counter A, Counter B, Counter C, Rate, Maximum, or Minimum values. Reverse slope output is possible by reversing the scaling point positions.

PC SOFTWARE (SFPAX)

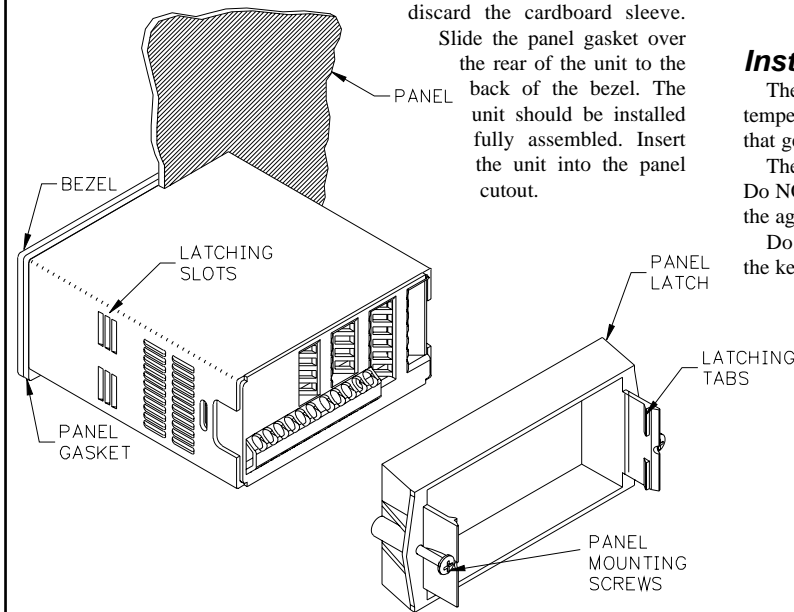
The SFPAX is a Windows based program that allows configuring of the PAX meter from a PC. Using SFPAX makes it easier to program the PAX meter and allows saving the PAX program in a PC file for future use. On-line help is available within the software. A PAX serial plug-in card is required to program the meter using the software.

1.0 INSTALLING THE METER

Installation

The PAX meets NEMA 4X/IP65 requirements for indoor use when properly installed. The unit is intended to be mounted into an enclosed panel. Prepare the panel cutout to the dimensions shown. Remove the panel latch and cardboard sleeve from the unit and discard the cardboard sleeve.

Slide the panel gasket over the rear of the unit to the back of the bezel. The unit should be installed fully assembled. Insert the unit into the panel cutout.



While holding the unit in place, push the panel latch over the rear of the unit so that the tabs of the panel latch engage in the slots on the case. The panel latch should be engaged in the farthest forward slot possible. To achieve a proper seal, tighten the latch screws evenly until the unit is snug in the panel (Torque to approximately 7 in-lbs [79N-cm]). Do not over-tighten the screws.

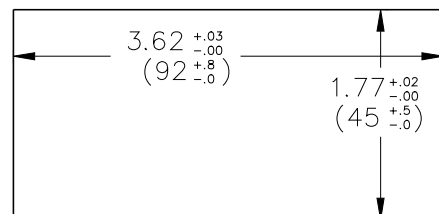
Installation Environment

The unit should be installed in a location that does not exceed the operating temperature and provides good air circulation. Placing the unit near devices that generate excessive heat should be avoided.

The bezel should only be cleaned with a soft cloth and neutral soap product. Do NOT use solvents. Continuous exposure to direct sunlight may accelerate the aging process of the bezel.

Do not use tools of any kind (screwdrivers, pens, pencils, etc.) to operate the keypad of the unit.

PANEL CUT-OUT



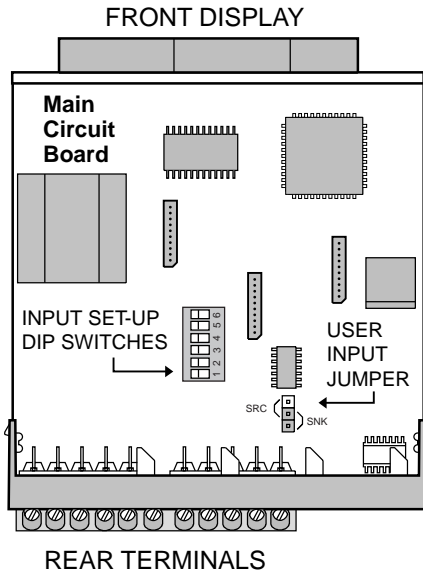
2.0 SETTING THE JUMPER AND DIP SWITCHES

To access the jumper and switches, remove the meter base from the meter case by firmly squeezing and pulling back on the side rear finger tabs. This should lower the latch below the case slot (which is located just in front of the finger tabs). It is recommended to release the latch on one side, then start the other side latch.

2.1 SETTING THE JUMPER

The meter has one jumper for user input logic. When using the user inputs this jumper must be set before applying power. The Main Circuit Board figure shows the location of the jumper and DIP switch.

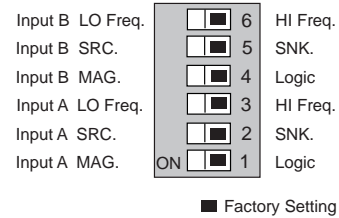
The user input jumper determines signal logic for the user inputs, when they are used with user functions or for input signal direction. All user inputs are set by this jumper.



Warning: Exposed line voltage exists on the circuit boards. Remove all power to the meter and load circuits before accessing inside of the meter.

2.2 SETTING THE INPUT DIP SWITCH

The meter has six DIP switches for Input A and Input B terminal set-up that must be set before applying power.



SWITCHES 3 and 6

HI Frequency: Removes damping capacitor and allows max. frequency.

LO Frequency: Adds a damping capacitor for switch contact bounce. Also limits input frequency to 50 Hz and input pulse widths to 10 msec.

SWITCHES 2 and 5

SRC.: Adds internal 3.9 K Ω pull-down resistor, 7.3 mA max. @ 28 VDC, $V_{MAX} = 30$ VDC.

SNK.: Adds internal 7.8 K Ω pull-up resistor to +12 VDC, $I_{MAX} = 1.9$ mA.

SWITCHES 1 and 4

LOGIC: Input trigger levels $V_{IL} = 1.5$ V max.; $V_{IH} = 3.75$ V max.

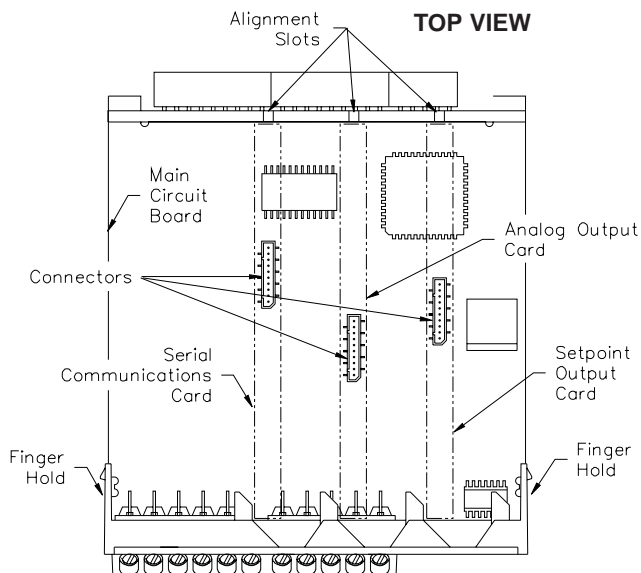
MAG: 200 mV peak input (must also have SRC on)

3.0 INSTALLING PLUG-IN CARDS

The Plug-in cards are separately purchased optional cards that perform specific functions. These cards plug into the main circuit board of the meter. The Plug-in cards have many unique functions when used with the PAXI. The literature that comes with these cards should be discarded, unless it specifically states in the Plug-in Card literature that the information applies to the PAXI.



CAUTION: The Plug-in card and main circuit board contain static sensitive components. Before handling the cards, discharge static charges from your body by touching a grounded bare metal object. Ideally, handle the cards at a static controlled clean workstation. Also, only handle the cards by the edges. Dirt, oil or other contaminants that may contact the cards can adversely affect circuit operation.

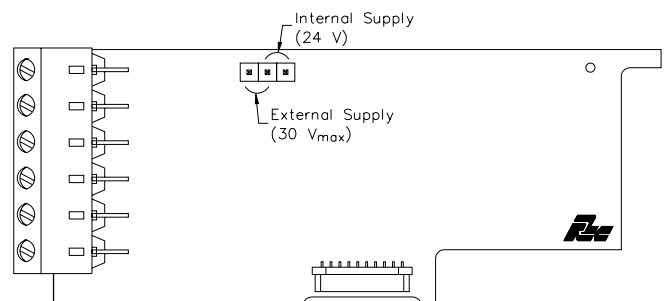


To Install:

1. With the case open, locate the Plug-in card connector for the card type to be installed. The types are keyed by position with different main circuit board connector locations. When installing the card, hold the meter by the rear terminals and not by the front display board.*
2. Install the Plug-in card by aligning the card terminals with the slot bay in the rear cover. Be sure the connector is fully engaged and the tab on the Plug-in card rests in the alignment slot on the display board.
3. Slide the meter base back into the case. Be sure the rear cover latches fully into the case.
4. Apply the Plug-in card label to the bottom side of the meter. Do Not Cover the vents on the top surface of the meter. The surface of the case must be clean for the label to adhere properly. Apply the label to the area designated by the large case label.

Quad Sourcing Open Collector Output Card Supply Select

* If installing the Quad sourcing Plug-in Card (PAXCDS40), set the jumper for internal or external supply operation before continuing.



4.0 WIRING THE METER

WIRING OVERVIEW

Electrical connections are made via screw-clamp terminals located on the back of the meter. All conductors should conform to the meter's voltage and current ratings. All cabling should conform to appropriate standards of good installation, local codes and regulations. It is recommended that the power supplied to the meter (DC or AC) be protected by a fuse or circuit breaker.

When wiring the meter, compare the numbers embossed on the back of the meter case against those shown in wiring drawings for proper wire position. Strip the wire, leaving approximately 0.3" (7.5 mm) bare lead exposed (stranded wires should be tinned with solder.) Insert the lead under the correct screw-clamp terminal and tighten until the wire is secure. (Pull wire to verify tightness.) Each terminal can accept up to one #14 AWG (2.55 mm) wire, two #18 AWG (1.02 mm), or four #20 AWG (0.61 mm).

EMC INSTALLATION GUIDELINES

Although this meter is designed with a high degree of immunity to Electro-Magnetic Interference (EMI), proper installation and wiring methods must be followed to ensure compatibility in each application. The type of the electrical noise, source or coupling method into the meter may be different for various installations. The meter becomes more immune to EMI with fewer I/O connections. Cable length, routing, and shield termination are very important and can mean the difference between a successful or troublesome installation. Listed below are some EMC guidelines for successful installation in an industrial environment.

- The meter should be mounted in a metal enclosure, which is properly connected to protective earth.
- Use shielded (screened) cables for all Signal and Control inputs. The shield (screen) pigtail connection should be made as short as possible. The connection point for the shield depends somewhat upon the application. Listed below are the recommended methods of connecting the shield, in order of their effectiveness.
 - Connect the shield only at the rail where the unit is mounted to earth ground (protective earth).
 - Connect the shield to earth ground at both ends of the cable, usually when the noise source frequency is above 1 MHz.

- Connect the shield to common of the meter and leave the other end of the shield unconnected and insulated from earth ground.
- Never run Signal or Control cables in the same conduit or raceway with AC power lines, conductors feeding motors, solenoids, SCR controls, and heaters, etc. The cables should be ran in metal conduit that is properly grounded. This is especially useful in applications where cable runs are long and portable two-way radios are used in close proximity or if the installation is near a commercial radio transmitter.
- Signal or Control cables within an enclosure should be routed as far away as possible from contactors, control relays, transformers, and other noisy components.
- In extremely high EMI environments, the use of external EMI suppression devices, such as ferrite suppression cores, is effective. Install them on Signal and Control cables as close to the unit as possible. Loop the cable through the core several times or use multiple cores on each cable for additional protection. Install line filters on the power input cable to the unit to suppress power line interference. Install them near the power entry point of the enclosure. The following EMI suppression devices (or equivalent) are recommended:
 - Ferrite Suppression Cores for signal and control cables:
 - Fair-Rite # 0443167251 (RLC# FCOR0000)
 - TDK # ZCAT3035-1330A
 - Steward # 28B209-0A0
 - Line Filters for input power cables:
 - Schaffner # FN610-1/07 (RLC# LFIL0000)
 - Schaffner # FN670-1.8/07
 - Corcom # 1 VR3

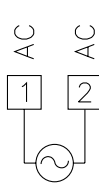
Note: Reference manufacturer's instructions when installing a line filter.
- Long cable runs are more susceptible to EMI pickup than short cable runs. Therefore, keep cable runs as short as possible.
- Switching of inductive loads produces high EMI. Use of snubbers across inductive loads suppresses EMI.
 - Snubber: RLC# SNUB0000.

4.1 POWER WIRING

AC Power

Terminal 1: VAC

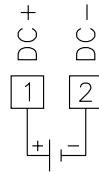
Terminal 2: VAC



DC Power

Terminal 1: +VDC

Terminal 2: -VDC



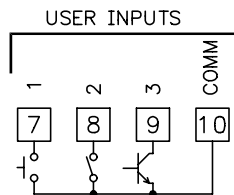
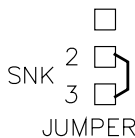
4.2 USER INPUT WIRING

Before connecting the wires, the User Input Logic Jumper should be verified for proper position. If User Input 1 and/or 2 are wired for quadrature or directional counting, an additional switching device should not be connected to that User Input terminal. Only the appropriate User Input terminal has to be wired.

Sinking Logic

Terminals 7-9 } Connect external switching device between the
Terminal 10 } appropriate User Input terminal and User Comm.

The user inputs of the meter are internally pulled up to +12 V with 5.1 K resistance. The input is active when it is pulled low (<0.7 V).



Sourcing Logic

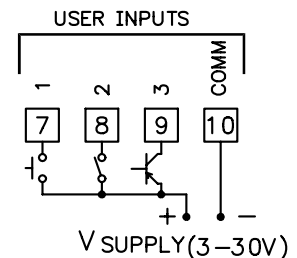
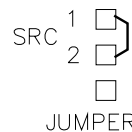
Terminals 7-9:

+ VDC through external switching device

Terminal 10:

-VDC through external switching device

The user inputs of the meter are internally pulled down to 0 V with 5.1 K resistance. The input is active when a voltage greater than 2.5 VDC is applied.

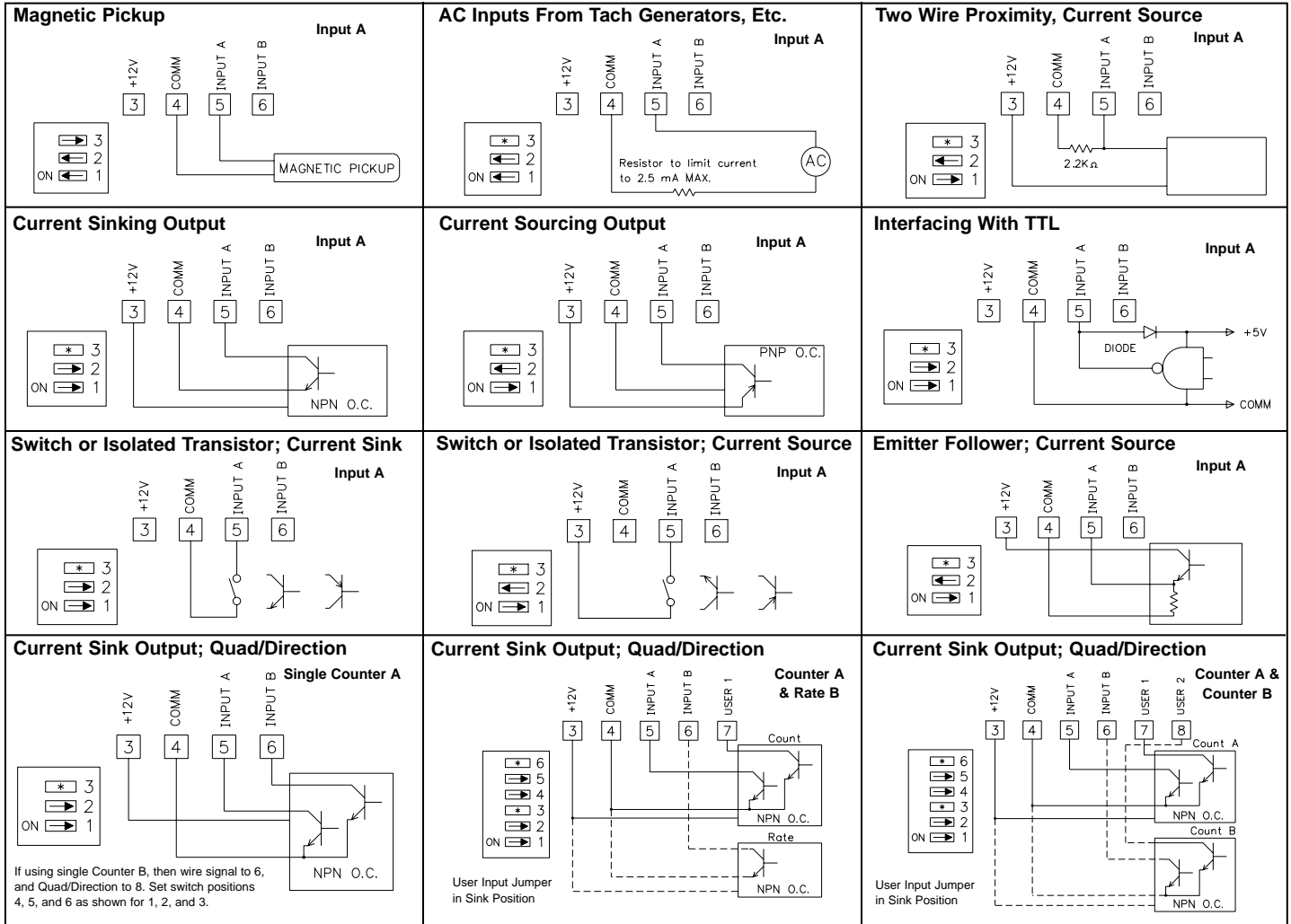


4.3 INPUT WIRING



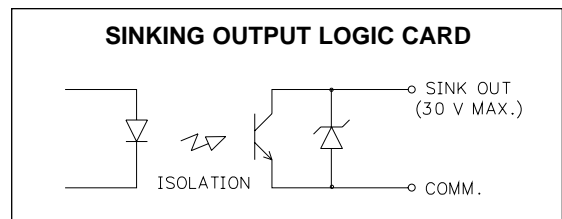
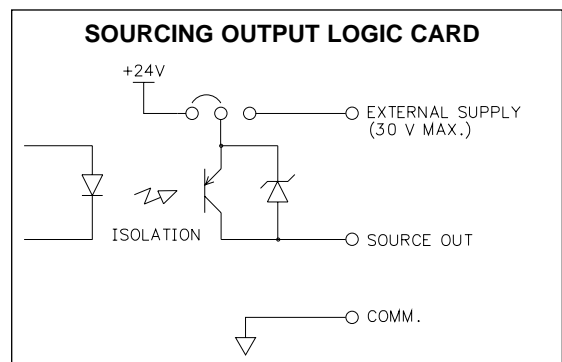
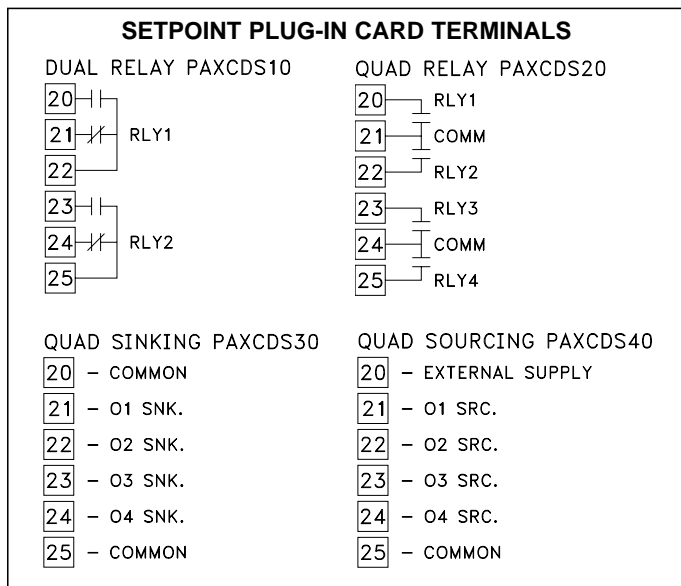
CAUTION: Sensor input common is NOT isolated from user input common. In order to preserve the safety of the meter application, the sensor input common must be suitably isolated from hazardous live earth referenced voltage; or input common must be at protective earth ground potential. If not, hazardous voltage may be present at the User Inputs and User Input Common terminals. Appropriate considerations must then be given to the potential of the user input common with respect to earth ground; and the common of the isolated plug-in cards with respect to input common.

If you are wiring Input B, connect signal to Terminal 6 instead of 5, and set DIP switches 4, 5, and 6 to the positions shown for 1, 2, and 3.



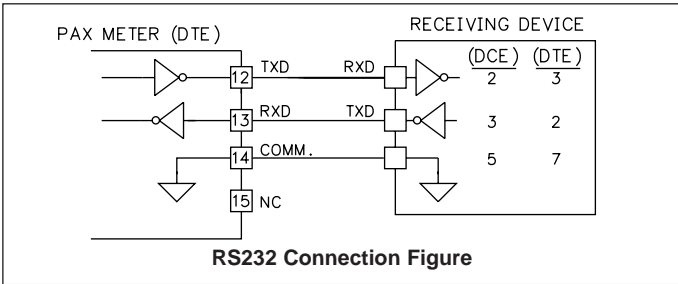
* Switch position is application dependent

4.4 SETPOINT (ALARMS) WIRING



4.5 SERIAL COMMUNICATION WIRING

RS232 Communications



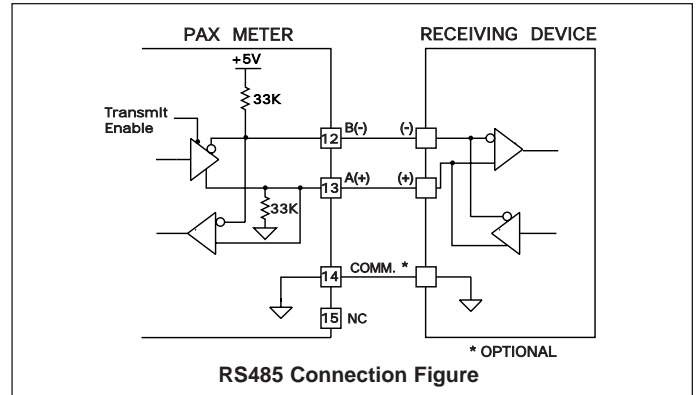
RS232 is intended to allow two devices to communicate over distances up to 50 feet. Data Terminal Equipment (DTE) transmits data on the Transmitted Data (TXD) line and receives data on the Received Data (RXD) line. Data Computer Equipment (DCE) receives data on the TXD line and transmits data on the RXD line. The PAX emulates a DTE. If the other device connected to the meter also emulates a DTE, the TXD and RXD lines must be interchanged for communications to take place. This is known as a null modem connection. Most printers emulate a DCE device while most computers emulate a DTE device.

Some devices cannot accept more than two or three characters in succession without a pause in between. In these cases, the meter employs a busy function.

As the meter begins to transmit data, the RXD line (RS232) is monitored to determine if the receiving device is "busy". The receiving device asserts that it is busy by setting the RXD line to a space condition (logic 0). The meter then suspends transmission until the RXD line is released by the receiving device.

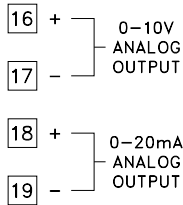
RS485 Communications

The RS485 communication standard allows the connection of up to 32 devices on a single pair of wires, distances up to 4,000 ft. and data rates as high as 10M baud (the PAX is limited to 19.2k baud). The same pair of wires is used to both transmit and receive data. RS485 is therefore always half-duplex, that is, data cannot be received and transmitted simultaneously.

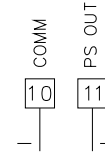


4.6 ANALOG OUTPUT WIRING

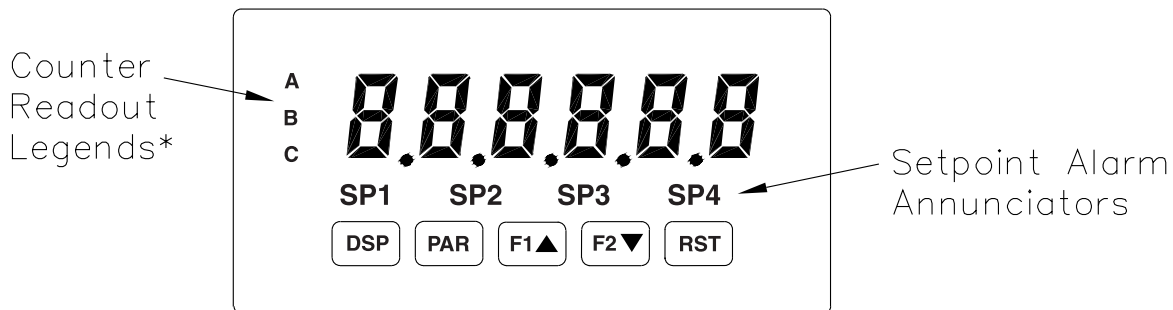
ANALOG OPTION CARD FIELD TERMINALS



4.7 PRESCALER OUTPUT WIRING



5.0 REVIEWING THE FRONT BUTTONS AND DISPLAY



KEY DISPLAY MODE OPERATION

DSP	Index display through Counters (A, B, C), Rate, Max., and Min.
PAR	Access Programming Mode
F1▲	Function key 1; hold for 3 seconds for Second Function 1 **
F2▼	Function key 2; hold for 3 seconds for Second Function 2 **
RST	Reset (Function key) ***

PROGRAMMING MODE OPERATION

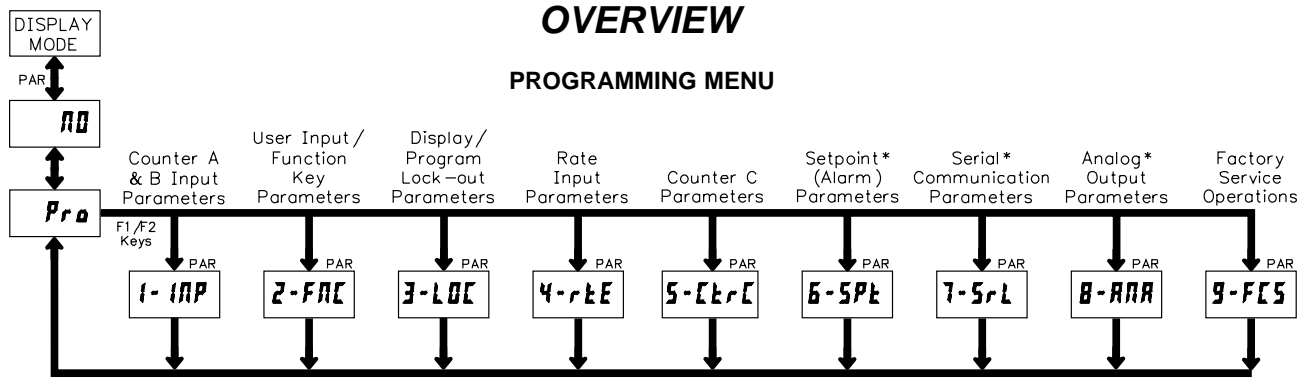
	Quit programming and return to Display Mode
	Store selected parameter and index to next parameter
	Increment selected parameter value or selections
	Decrement selected parameter value or selections
	Advances digit location in parameter values

* Counters B, and C are locked out in Factory Settings.

** Factory setting for the F1, and F2 keys is NO mode.

*** Factory setting for the RST key is **d5Pr5k** (Reset Display)

6.0 PROGRAMMING THE METER



* Only accessible with appropriate plug-in card.

PROGRAMMING MODE ENTRY (PAR KEY)

The meter normally operates in the Display Mode. No parameters can be programmed in this mode. The Programming Mode is entered by pressing the **PAR** key. If it is not accessible then it is locked by either a security code, or a hardware lock.

Two types of programming modes are available. Quick Programming Mode permits only certain parameters to be viewed and/or modified. All meter functions continue to operate except the front panel keys change to Programming Mode Operations. Quick Programming Mode is configured in Module 3. Full Programming Mode permits all parameters to be viewed and modified. In this mode, incoming counts may not be recognized correctly, the front panel keys change to Programming Mode Operations and certain user input functions are disabled. Throughout this document, Programming Mode (without Quick in front) always refers to "Full" Programming.

MODULE ENTRY (ARROW & PAR KEYS)

The Programming Menu is organized into nine modules. These modules group together parameters that are related in function. The display will alternate between **Pr0** and the present module. The arrow keys (**F1** and **F2**) are used to select the desired module. The displayed module is entered by pressing the **PAR** key.

MODULE MENU (PAR KEY)

Each module has a separate module menu (which is shown at the start of each module discussion). The **PAR** key is pressed to advance to a particular parameter to be changed, without changing the programming of preceding parameters. After completing a module, the display will return to **Pr0**. Programming may continue by accessing additional modules.

SELECTION / VALUE ENTRY (ARROW & PAR KEYS)

For each parameter, the display alternates between the present parameter and the selections/value for that parameter. The arrow keys (**F1** and **F2**) are used to move through the selections/values for that parameter. Pressing the **PAR** key, stores and activates the displayed selection/value. This also advances the meter to the next parameter.

PROGRAMMING MODE EXIT (DSP KEY or at Pr0 Pr0 PAR KEY)

The Programming Mode is exited by pressing the **DSP** key (from anywhere in the Programming Mode) or the **PAR** key (with **Pr0 Pr0** displayed). This will commit any stored parameter changes to memory and return the meter to the Display Mode. If a parameter was just changed, the **PAR** key should be pressed to store the change before pressing the **DSP** key. (If power loss occurs before returning to the Display Mode, verify recent parameter changes.)

PROGRAMMING TIPS

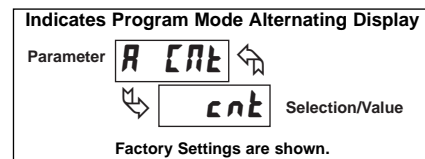
It is recommended to start with Module 1 for counting and Module 4 for rate. If lost or confused while programming, press the **DSP** key and start over. When programming is complete, it is recommended to record the parameter programming on the Parameter User Chart and lock out parameter programming with a user input or lock-out code.

FACTORY SETTINGS

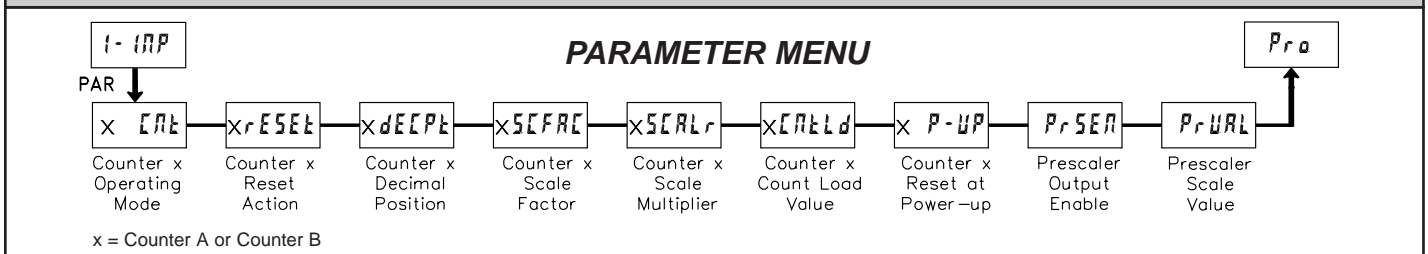
Factory Settings may be completely restored in Module 9. This is a good starting point for programming problems. Most parameters can be left at their Factory Settings without affecting basic start-up. These parameters are identified throughout the module explanations.

ALTERNATING SELECTION DISPLAY

In the explanation of the modules, the following dual display with arrows will appear. This is used to illustrate the display alternating between the parameter on top and the parameter's Factory Setting on the bottom. In most cases, selections and values for the parameter will be listed on the right.

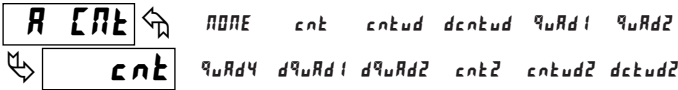


6.1 MODULE 1 - Count A & B Input Parameters (1- INP)



Module 1 is the programming for Counter A, Counter B and the Prescaler Output. Counter B parameters follow the Prescaler parameters. For maximum input frequency, the counters should be set to mode **Pr0Pr0** and the Prescaler to **Pr0** when they are not in use. When set to **Pr0Pr0** or **Pr0**, the remaining related parameters are not accessible. A corresponding annunciator indicates the counter being shown in the Display Mode. An Exchange Parameter Lists feature for scale factors and count load values is explained in Module 2.

COUNTER A OPERATING MODE



Select the operating mode for Counter A.

SELECTION	MODE	DESCRIPTION
NONE		Does not count.
cnt	Count X1	Adds Input A falling edge.
cntud	Count X1 w/direction	Adds Input A falling edge if Input B is high. Subtracts Input A falling edge if Input B is low.
dcntud	Count X1 w/direction	Adds Input A falling edge if User 1 is high. Subtracts Input A falling edge if User 1 is low.
9uAd1	Quad X1	Adds Input A rising edge when Input B is high. Subtracts Input A falling edge when Input B is high.
9uAd2	Quad X2	Adds Input A rising edge when Input B is high and Input A falling edge when Input B is low. Subtracts Input A falling edge when Input B is high and Input A rising edge when Input B is low.
9uAd4	Quad X4	Adds Input A rising edge when Input B is high, Input A falling edge when Input B is low, Input B rising edge when Input A is low, and Input B falling edge when Input A is high. Subtracts Input A falling edge when Input B is high, Input A rising edge when Input B is low, Input B rising edge when Input A is high, and Input B falling edge when Input A is low.
d9uAd1	Quad X1	Adds Input A rising edge when User 1 is high. Subtracts Input A falling edge when User 1 is high.
d9uAd2	Quad X2	Adds Input A rising edge when User 1 is high and Input A falling edge when User 1 is low. Subtracts Input A falling edge when User 1 is high and Input A rising edge when User 1 is low.
cnt2	Count X2	Adds Input A rising and falling edges.
cntud2	Count X2 w/direction	Adds Input A rising and falling edges if Input B is high. Subtracts Input A rising and falling edge if Input B is low.
dcntud2	Count X2 w/direction	Adds Input A rising and falling edges if User 1 is high. Subtracts Input A rising and falling edge if User 1 is low.

COUNTER A RESET ACTION



When Counter A is reset, it returns to zero or Counter A count load value. This reset action affects all Counter A resets, except the Setpoint Counter Auto Reset in Module 6.

COUNTER A DECIMAL POSITION



This selects the decimal point position for Counter A and any setpoint value assigned to Counter A. The selection will also affect Counter A scale factor calculations.

COUNTER A SCALE FACTOR



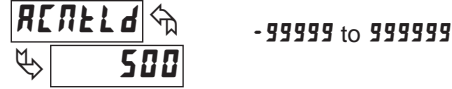
The number of input counts is multiplied by the scale factor and the scale multiplier to obtain the desired process value. A scale factor of 1.00000 will result in the display of the actual number of input counts. (Details on scaling calculations are explained at the end of this section.)

COUNTER A SCALE MULTIPLIER *



The number of input counts is multiplied by the scale multiplier and the scale factor to obtain the desired process value. A scale multiplier of 1 will result in only the scale factor affecting the display. (Details on scaling calculations are explained at the end of this section.)

COUNTER A COUNT LOAD VALUE *



When reset to count load action is selected, Counter A will reset to this value.

COUNTER A RESET POWER-UP *



Counter A may be programmed to reset at each meter power-up.

PRESCALER OUTPUT ENABLE *



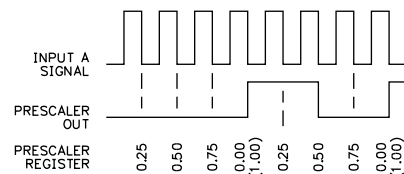
This enables the prescaler output. The prescaler output is useful for providing a lower frequency scaled pulse train to a PLC or another external counter. On each falling edge of Input A, the prescaler output register increments by the prescaler scale value (**PrURL**). When the register equals or exceeds 1.0000, a pulse is output and the register is lowered by 1.0000. The prescaler register is reset to zero whenever Counter A is reset (except for Setpoint Counter Auto Reset). (See Prescaler Output Figure.)

PRESCALER SCALE VALUE *



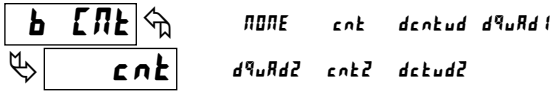
The prescaler output frequency is the Input A frequency times the prescaler scale value.

$$\text{PRESCALER OUTPUT VALUE} = 0.25$$



* Factory Setting can be used without affecting basic start-up.

COUNTER B OPERATING MODE



Select the operating mode for Counter B.

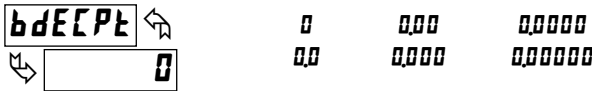
SELECTION	MODE	DESCRIPTION
NONE		Does not count.
cnt	Count X1	Adds Input B falling edge.
dcntud	Count X1 w/direction	Adds Input B falling edge if User 2 is high. Subtracts Input B falling edge if User 2 is low.
d9uAd1	Quad X1	Adds Input B rising edge when User 2 is high. Subtracts Input B falling edge when User 2 is high.
d9uAd2	Quad X2	Adds Input B rising edge when User 2 is high and Input B falling edge when User 2 is low. Subtracts Input B falling edge when User 2 is high and Input B rising edge when User 2 is low.
cnt2	Count X2	Adds Input B rising and falling edges.
dctud2	Count X2 w/direction	Adds Input B rising and falling edges if User 2 is high. Subtracts Input B rising and falling edge if User 2 is low.

COUNTER B RESET ACTION



When Counter B is reset, it returns to zero or Counter B count load value. This reset action affects all Counter B resets, except the Setpoint Counter Auto Reset Action in Module 6.

COUNTER B DECIMAL POSITION



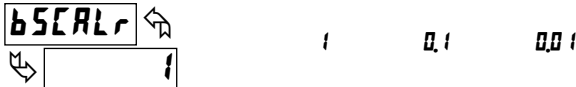
This selects the decimal point position for Counter B and any setpoint value assigned to Counter B. The selection will also affect Counter B scale factor calculations.

COUNTER B SCALE FACTOR



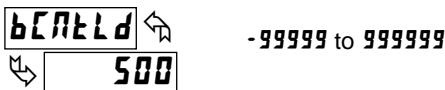
The number of input counts is multiplied by the scale factor and the scale multiplier to obtain the desired process value. A scale factor of 1.00000 will result in the display of the actual number of input counts. (Details on scaling calculations are explained at the end of this section.)

COUNTER B SCALE MULTIPLIER *



The number of input counts is multiplied by the scale multiplier and the scale factor to obtain the desired process value. A scale multiplier of 1 will result in only the scale factor affecting the display. (Details on scaling calculations are explained at the end of this section.)

COUNTER B COUNT LOAD VALUE *



When reset to count load action is selected, Counter B will reset to this value.

COUNTER B RESET POWER-UP *



Counter B may be programmed to reset at each meter power-up.

* Factory Setting can be used without affecting basic start-up.

8 DIGIT COUNT VALUES

Any counter display value below -99999 or above 999999 (less decimal point) will consist of a two part display. This display alternates between the least 6 significant digits and the remaining most significant digits beginning with "FF" in the display. If the display exceeds ± 99999999 the display will roll to zero and continue counting. Outputs cannot be set to counter values above 6 digits. The annunciator, indicating the counter being displayed, will flash when the value is above 6 digits.

SCALING CALCULATIONS

Each counter has the ability to scale an input signal to a desired display value. This is accomplished by the counter mode (x-ENT), scale factor (xSCFAC), scale multiplier (xSCALr) and decimal point (xdECPt). The scale factor is calculated using:

$$SF (xSCFAC) = \frac{\text{Desired Display Decimal DDD}}{(\text{Number of pulses per 'single' unit} \times CM \times SM)}$$

Where:

Desired Display Decimal DDD	xdECPt	Counter Decimal Selection
1	0	None
10	0.0	Tenths
100	0.00	Hundredths
1000	0.000	Thousandths
10000	0.0000	Ten Thousandths
100000	0.00000	Hundred Thousandths

Number of pulses per 'single' unit: pulses per unit generated by the process (i.e. # of pulses per foot)

CM: Counter Mode(x-ENT) times factor of the mode 1,2 or 4.

SM: Scale Multiplier (xSCALr) selection of 1, 0.1 or 0.01.

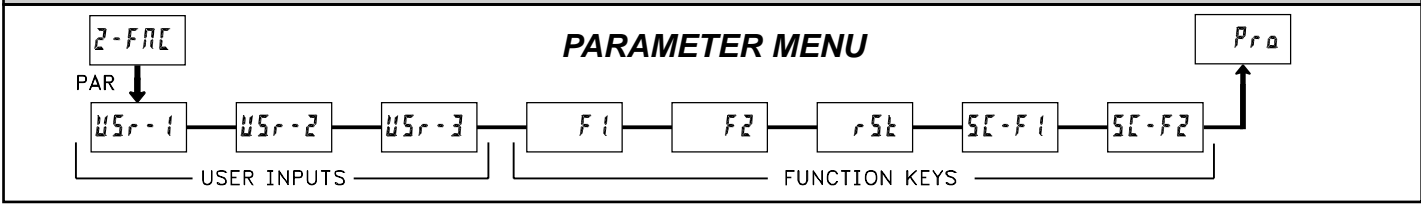
Example:

- Show feet to the hundredths (0.00) with 100 pulses per foot: Scale Factor would be $100 / (100 \times 1 \times 1) = 1$ (In this case, the scale multiplier and counter mode factor are 1)
- Show feet with 120 pulses per foot: Scale Factor would be $1 / (120 \times 1 \times 1) = 0.0083333$. (In this case, the scale multiplier of 0.01 could be used: $1 / (120 \times 1 \times 0.01) = 0.83333$ or show to hundredths (0.00): $100 / (120 \times 1 \times 1) = 0.8333$.)

General Rules on Scaling

- It is recommended that, the scale factor be as close as possible to, but not exceeding 1.00000. This can be accomplished by increasing or decreasing the counter decimal point position, using the scale multiplier, or selecting a different count mode.
- To double the number of pulses per unit, use counter modes direction X2 or quad X2. To increase it by four times, use counter mode quad X4. Using these modes will decrease the maximum input frequency.
- A scale factor greater than 1.00000 will cause Counter display rounding. In this case, digit jumps could be caused by the internal count register rounding the display. The precision of a counter application cannot be improved by using a scale factor greater than 1.00000.
- The number of pulses per single unit must be greater than or equal to the DDD value for the scale factor to be less than or equal to one.
- Lowering the scale factor can be accomplished by lowering the counter decimal position. (Example: 100 (Hundredths)/ 10 pulses = 10.000 lowering to 10 (Tenths)/ $10 = 1.000$.)

6.2 MODULE 2 - User Input and Front Panel Function Key Parameters (2-FAC)



Module 2 is the programming for rear terminal user inputs and front panel function keys.

Three rear terminal user inputs are individually programmable to perform specific meter control functions. While in the Display Mode, the function is executed when the user input transitions to the active state. (Refer to the user input specifications for active state response times.) Certain user input functions are disabled in "full" Programming Mode.

Three front panel function **F1**, **F2** and **RST** keys are also individually programmable to perform specific meter control functions. While in the Display Mode, the primary function is executed when the key is pressed. Holding the **F1** and **F2** function keys for three seconds executes a secondary function. It is possible to program a secondary function without a primary function. The front panel key functions are disabled in both Programming Modes.

In most cases, if more than one user input and/or function key is programmed for the same function, the maintained (level trigger) actions will be performed while at least one of those user inputs or function keys are activated. The momentary (edge trigger) actions are performed every time any of those user inputs or function keys transition to the active state. All functions are available to both user inputs and function keys.

Some of the user functions have a sublist of parameters. The sublist is accessed when **PAR** is pressed at the listed function. The function will only be performed for the parameters entered as **YES**. If a user input or function key is configured for a function with a sublist, then that sublist will need to be scrolled through each time to access the following user inputs or function keys parameters.

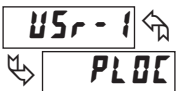
NO FUNCTION



With this selection, NO function is performed. This is the factory setting for all user inputs and function keys except the Reset (**RST**) Key.

NOTE: When a user input is used to accept a quad or directional input signal, then that user input should be programmed for NO function.

PROGRAMMING MODE LOCK-OUT



Programming Mode is locked-out, as long as activated (maintained action). In Module 3, certain parameters can be setup where they are still accessible during Programming Mode Lockout. A security code can be configured to allow complete programming access during user input lockout. Function keys should not be programmed for **PLOC**.

ADVANCE DISPLAY



When activated (momentary action), the display advances to the next display that is not locked out from the Display Mode.

RESET DISPLAY



When activated (momentary action), the shown display is reset. This is the factory setting for the Reset (**RST**) Key.

EXCHANGE PARAMETER LISTS

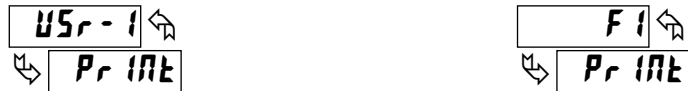


Two lists of values are available for **SP-1**, **SP-2**, **SP-3**, **SP-4**, **RSECFAC**, **bSECFAC**, **CECFAC**, **ACNELd**, **bcNELd**, **CCNELd**. The two lists are named **L1SE-A** and **L1SE-B**. If a user input is used to select the list then **L1SE-A** is selected when the user input is not active and **L1SE-B** is selected when the user input is active, (maintained action). If a front panel key is used to select the list then the list will toggle for each key press, (momentary action). The meter will suspend ALL operations for approximately 1 msec. while the new values are loaded. The display will only indicate which list is active when the list is changed or when entering any Programming Mode.

To program the values for **L1SE-A** and **L1SE-B**, first complete the programming of all the parameters. Exit programming and switch to the other list. Re-enter programming and enter the values for **SP-1**, **SP-2**, **SP-3**, **SP-4**, **RSECFAC**, **bSECFAC**, **CECFAC**, **ACNELd**, **bcNELd**, **CCNELd**. If any other parameters are changed then the other list values must be reprogrammed.

Note: When downloading an SFPAX program containing List A/B, make sure that both the software and meter have the same list active. The active list in an SFPAX program is the one being displayed in Input Setup and/or Setpoint Alarms category. To ensure that List A and List B values are transmitted during an upload from the meter, first switch the meter between List A and List B.

PRINT REQUEST



The meter issues a block print through the serial port when activated. The data transmitted during the print request is configured in Module 7. If the user input is still active after the transmission is complete (about 100 msec.), an additional transmission will occur. Only one transmission will take place with each function key depression. This selection will only function when a serial communications Plug-in card is installed in the meter.

PRINT REQUEST AND RESET DISPLAYS

U5r-1
PrNrSt

F1
PrNrSt

The meter issues a block print through the serial port when activated just like the Print Request function. In addition, when activated (momentary action), the meter performs a reset of the displays configured as **YE5**. The print aspect of this action only functions when a serial communication plug-in card is installed. The reset action functions regardless.

DISPLAY	DESCRIPTION	FACTORY
A Ent	Counter A	NO
b Ent	Counter B	NO
c Ent	Counter C	NO
H I	Maximum	NO
L O	Minimum	NO

MAINTAINED (LEVEL) RESET AND INHIBIT

U5r-1
CtRStL

F1
CtRStL

The meter performs a reset and inhibits the displays configured as **YE5**, as long as activated (maintained action).

DISPLAY	DESCRIPTION	FACTORY
A Ent	Counter A	NO
b Ent	Counter B	NO
c Ent	Counter C	NO
H I	Maximum	NO
L O	Minimum	NO

MOMENTARY (EDGE) RESET

U5r-1
CtRStE

F1
CtRStE

When activated (momentary action), the meter resets the displays configured as **YE5**. (Momentary resets improve maximum input frequencies over maintained resets.)

DISPLAY	DESCRIPTION	FACTORY
A Ent	Counter A	NO
b Ent	Counter B	NO
c Ent	Counter C	NO
H I	Maximum	NO
L O	Minimum	NO

INHIBIT

U5r-1
INH Ibt

F1
INH Ibt

The meter inhibits the displays configured as **YE5**, as long as activated (maintained action).

DISPLAY	DESCRIPTION	FACTORY
A Ent	Counter A	NO
b Ent	Counter B	NO
c Ent	Counter C	NO
H I	Maximum	NO
L O	Minimum	NO

STORE DISPLAY

U5r-1
StDrE

F1
StDrE

The meter holds (freeze) the displays configured as **YE5**, as long as activated (maintained action). Internally the counters and maximum and minimum values continue to update.

DISPLAY	DESCRIPTION	FACTORY
A Ent	Counter A	NO
b Ent	Counter B	NO
c Ent	Counter C	NO
H I	Maximum	NO
L O	Minimum	NO

DEACTIVATE SETPOINT MAINTAINED (LEVEL)

U5r-1
SPrStL

F1
SPrStL

The meter deactivates the setpoints configured as **YE5**, as long as activated (maintained action). This action only functions with a Setpoint plug-in card installed.

DISPLAY	DESCRIPTION	FACTORY
SP-1		NO
SP-2	Setpoint 2	NO
SP-3	Setpoint 3	NO
SP-4	Setpoint 4	NO

DEACTIVATE SETPOINT MOMENTARY (EDGE)

U5r-1
SPrStE

F1
SPrStE

When activated (momentary action), the meter deactivates the setpoints configured as **YE5**. This action only functions with a Setpoint plug-in card installed.

DISPLAY	DESCRIPTION	FACTORY
SP-1	Setpoint 1	NO
SP-2	Setpoint 2	NO
SP-3	Setpoint 3	NO
SP-4	Setpoint 4	NO

HOLD SETPOINT STATE

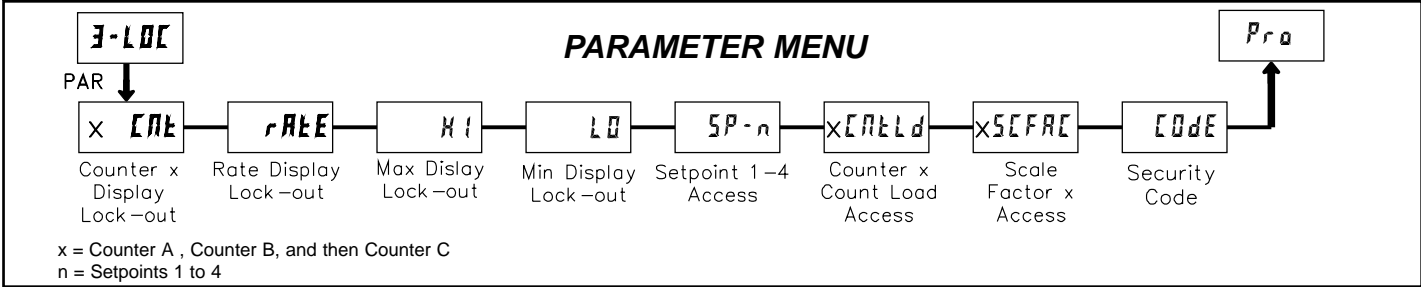
U5r-1
SPHOLd

F1
SPHOLd

The meter holds the state of the setpoints configured as **YE5**, as long as activated (maintained action). This action only functions with a Setpoint plug-in card installed.

DISPLAY	DESCRIPTION	FACTORY
SP-1	Setpoint 1	NO
SP-2	Setpoint 2	NO
SP-3	Setpoint 3	NO
SP-4	Setpoint 4	NO

6.3 MODULE 3 - Display and Program Lock-out Parameters (3-LOC)



Module 3 is the programming for Display lock-out and “Full” and “Quick” Program lock-out.

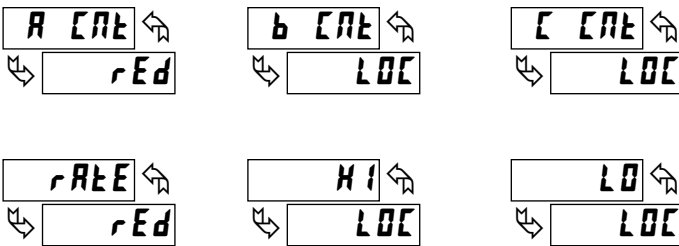
When in the Display Mode, the six displays can be read consecutively by repeatedly pressing the **DSP** key. An annunciator indicates the display being shown. These displays can be locked from being visible. It is recommended that the display be set to **LOC** when the corresponding function is not used.

SELECTION	DESCRIPTION
rEd	Visible in Display Mode
LOC	Not visible in Display Mode

“Full” Programming Mode permits all parameters to be viewed and modified. This Programming Mode can be locked with a security code and/or user input. When locked and the **PAR** key is pressed, the meter enters a Quick Programming Mode. In this mode, setpoint, count load and scale factor values can still be read and/or changed per the selections below.

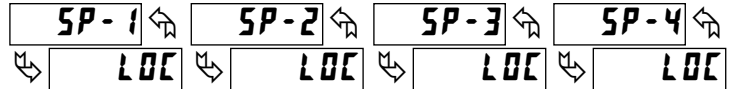
SELECTION	DESCRIPTION
rEd	Visible but not changeable in Quick Programming Mode
Enk	Visible and changeable in Quick Programming Mode
LOC	Not visible in Quick Programming Mode

COUNTER A B C DISPLAY LOCK-OUT * RATE DISPLAY LOCK-OUT * MAX. MIN. DISPLAY LOCK-OUT *



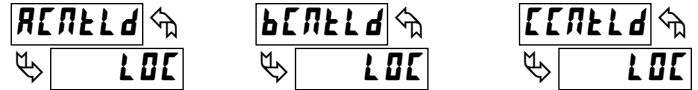
These displays can be programmed for **LOC** or **rEd**.

SETPOINT 1 to 4 ACCESS LOCK-OUT *



The setpoint displays can be programmed for **LOC**, **rEd**, or **Enk** (See the following table). Accessible only with the Setpoint Plug-in card installed.

COUNT LOAD A B C ACCESS LOCK-OUT *



These displays can be programmed for **LOC**, **rEd**, or **Enk**.

SCALE FACTOR A B C ACCESS LOCK-OUT *



The Scale Factor values can be programmed for **LOC**, **rEd**, or **Enk**.

SECURITY CODE *



Entry of a non-zero value will cause the prompt **CODE 0** to appear when trying to access the “Full” Programming Mode. Access will only be allowed after entering a matching security code or universal code of **222**. With this lock-out, a user input would not have to be configured for Program Lock-out. However, this lock-out is overridden by an inactive user input configured for Program Lock-out.

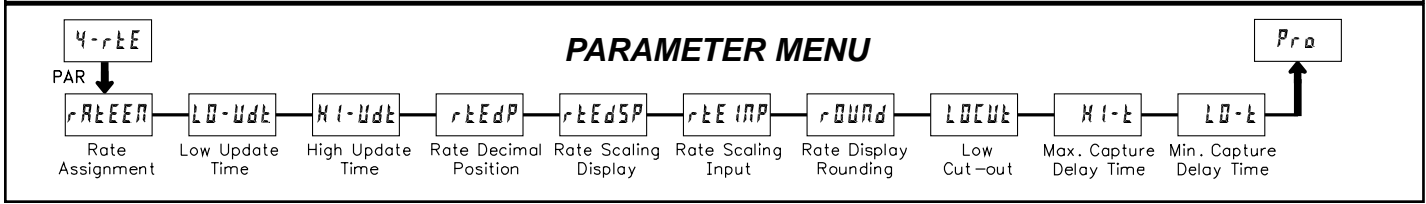
* Factory Setting can be used without affecting basic start-up.

PROGRAMMING MODE ACCESS

SECURITY CODE	USER INPUT CONFIGURED	USER INPUT STATE	WHEN PAR KEY IS PRESSED	“FULL” PROGRAMMING MODE ACCESS
0	not PLBC	—	“Full” Programming	Immediate access.
>0	not PLBC	—	Quick Programming	After Quick Programming with correct code # at CODE prompt.
>0	PLBC	Active	Quick Programming	After Quick Programming with correct code # at CODE prompt.
>0	PLBC	Not Active	“Full” Programming	Immediate access.
0	PLBC	Active	Quick Programming	No access
0	PLBC	Not Active	“Full” Programming	Immediate access.

Throughout this document, Programming Mode (without Quick in front) always refers to “Full” Programming (all meter parameters are accessible).

6.4 MODULE 4 - Rate Input Parameters (4-rtE)



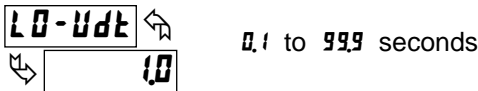
Module 4 is the programming for the Rate parameters. For maximum input frequency, Rate assignment should be set to **AD** when not in use. When set to **AD**, the remaining related parameters are not accessible. The Rate value is shown with an annunciator of 'r' in the Display Mode.

RATE ASSIGNMENT



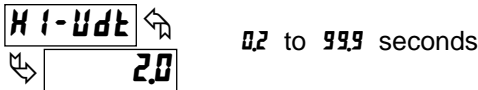
For measuring the rate (speed) of pulses on Input A, select **rRtE-A**. For Input B select **rRtE-b**. This assignment is independent of the counting modes.

LOW UPDATE TIME (DISPLAY UPDATE) *



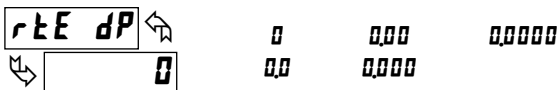
The Low Update Time is the minimum amount of time between display updates for the Rate display. Values of 0.1 and 0.2 seconds will update the display correctly but may cause the display to appear unsteady. The factory setting of 1.0 will update the display every second minimum.

HIGH UPDATE TIME (DISPLAY ZERO) *



The High Update Time is the maximum amount of time before the Rate display is forced to zero. (For more explanation, refer to Input Frequency Calculation.) The High Update Time **must** be higher than the Low Update Time and higher than the desired slowest readable speed (one divided by pulses per second). The factory setting of 2.0, will force the display to zero for speeds below 0.5 Hz or a pulse every 2 seconds.

RATE DECIMAL POSITION



This selects the decimal point position for Rate, Minimum and Maximum rate displays and any setpoint value assigned to these displays. This parameter does not affect rate scaling calculations.

LINEARIZER SEGMENTS



This parameter specifies the number of linear segments used for the Rate Scaling function. Each linear segment has two scaling points which define the upper and lower endpoints of the segment. The number of segments used depends on the linearity of the process and the display accuracy required as described below.

Linear Application – 2 Scaling Points

Linear processes use a single segment (two scaling points) to provide a linear Rate display from 0 up to the maximum input frequency.

Non-linear Application – Up to 10 Scaling Points

Non-linear processes may utilize up to nine segments (ten scaling points) to provide a piece-wise linear approximation representing the non-linear function. The Rate display will be linear throughout each individual segment (i.e. between sequential scaling points). Thus, the greater the number of segments, the greater the conformity accuracy. Several linearization equations are available in the SFPAX software.

About Scaling Points

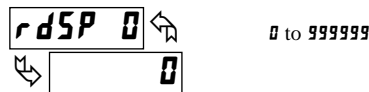
Each Scaling Point is specified by two programmable parameters: A desired Rate Display Value (**rdSP**) and a corresponding Rate Input Value (**rINP**). Scaling points are entered sequentially in ascending order of Rate Input Value.

Two scaling points must be programmed to define the upper and lower endpoints of the first linear segment. When multiple segments are used, the upper scaling point for a given segment becomes the lower scaling point for the next sequential segment. Thus, for each additional segment used, only one additional scaling point must be programmed.

The following chart shows the Scaling Points, the corresponding Parameter mnemonics, and the Factory Default Settings for each point.

SEGMENT	SCALING POINT	DISPLAY PARAMETER	DISPLAY DEFAULT	INPUT PARAMETER	INPUT DEFAULT
	1	rdSP 0	000000	rINP 0	00000.0
1	2	rdSP 1	001000	rINP 1	01000.0
2	3	rdSP 2	002000	rINP 2	02000.0
3	4	rdSP 3	003000	rINP 3	03000.0
4	5	rdSP 4	004000	rINP 4	04000.0
5	6	rdSP 5	005000	rINP 5	05000.0
6	7	rdSP 6	006000	rINP 6	06000.0
7	8	rdSP 7	007000	rINP 7	07000.0
8	9	rdSP 8	008000	rINP 8	08000.0
9	10	rdSP 9	009000	rINP 9	09000.0

RATE DISPLAY VALUE FOR SCALING POINT 1



Confirm the Rate Display Value for the first Scaling Point is 0. (See Note)

RATE INPUT VALUE FOR SCALING POINT 1



Confirm the Rate Input Value for the first Scaling Point is 0.0. (See Note)

Note: For all linear and most non-linear applications, the Scaling Point 1 parameters (**rdSP 0** and **rINP 0**) should be set to 0 and 0.0 respectively. Consult the factory before using any non-zero values for Scaling Point 1.

RATE DISPLAY VALUE FOR SCALING POINT 2



Enter the desired Rate Display Value for the second Scaling Point by using the arrow keys.

* Factory Setting can be used without affecting basic start-up.

RATE INPUT VALUE FOR SCALING POINT 2



Enter the corresponding Rate Input Value for the second Scaling Point by using the arrow keys. Rate Input values for scaling points can be entered by using the Key-in or the Applied method described below.

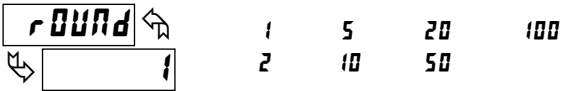
Key-in Method:

Enter the Rate Input value (*r INP*) that corresponds to the entered Rate Display value (*r dSP*) by pressing the **F1** or **F2** keys. This value is always in pulses per second (Hz).

Applied Method:

Apply an external rate signal to the appropriate input terminals. At the Rate Input Value (*r INP*) press and hold the **F1** and **F2** keys at the same time. The applied input frequency (in Hz) will appear on the display. (To verify correct reading wait for at least the length of the Low Update Time. Then press and hold the **F1** and **F2** keys at the same time again. The new value should be $\pm 0.1\%$ of the previous entered value.) Press **PAR** to enter the displayed frequency as the Rate Input value. To prevent the displayed value from being entered, press **DSP**. This will take the meter out of Programming Mode and the previous Rate Input value will remain.

RATE DISPLAY ROUND *



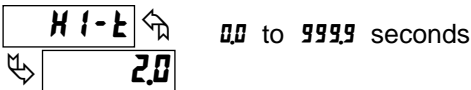
Rounding values other than one round the Rate display to the nearest increment selected (e.g. rounding of '5' causes 122 to round to 120 and 123 to round to 125). Rounding starts at the least significant digit of the Rate display.

LOW CUT OUT *



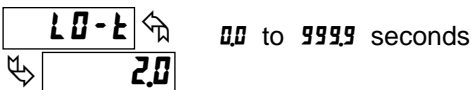
The Low Cut Out value forces the Rate display to zero when the Rate display falls below the value entered.

MAXIMUM CAPTURE DELAY TIME *



When the Rate value is above the present Maximum rate value for the entered amount of time, the meter will capture that Rate value as the new Maximum value. A delay time helps to avoid false captures of sudden short spikes. Maximum detection will only function if Rate is assigned to Input A or B. The Maximum rate value is shown with an annunciator of 'H' in the display and will continue to function independent of being displayed.

MINIMUM CAPTURE DELAY TIME *



When the Rate value is below the present Minimum rate value for the entered amount of time, the meter will capture that Rate value as the new Minimum value. A delay time helps to avoid false captures of sudden short spikes. Minimum detection will only function if Rate is assigned to Input A or B. The Minimum rate value is shown with an annunciator of 'L' in the display and will continue to function independent of being displayed.

RATE DISPLAY EXCEEDED

If the rate of the input signal causes a display that exceeds the capacity of the Rate display (5 digits, 99999), then the display will indicate an overflow condition by showing "r dLdL". During this overflow condition, the Minimum and Maximum rate values will stay at their values even during resets.

RATE SCALING

To scale the Rate, enter a Scaling Display value with a corresponding Scaling Input value. (The Display and Input values can be entered by Key-in or Applied Methods.) These values are internally plotted to a Display value of 0 and Input value of 0 Hz. A linear relationship is formed between these points to yield a rate display value that corresponds to the incoming input signal rate. The PAXI is capable of showing a rate display value for any linear process.

KEY-IN SCALING METHOD CALCULATION

If a display value versus input signal (in pulses per second) is known, then those values can be entered into Scaling Display (*r EdSP*) and Scaling Input (*r EdINP*). No further calculations are needed.

If only the number of pulses per 'single' unit (i.e. # of pulses per foot) is known, then it can be entered as the Scaling Input value and the Scaling Display value will be entered as the following:

RATE PER	DISPLAY (<i>r EdSP</i>)	INPUT (<i>r EdINP</i>)
Second	1	# of pulses per unit
Minute	60	# of pulses per unit
Hour	3600	# of pulses per unit

NOTES:

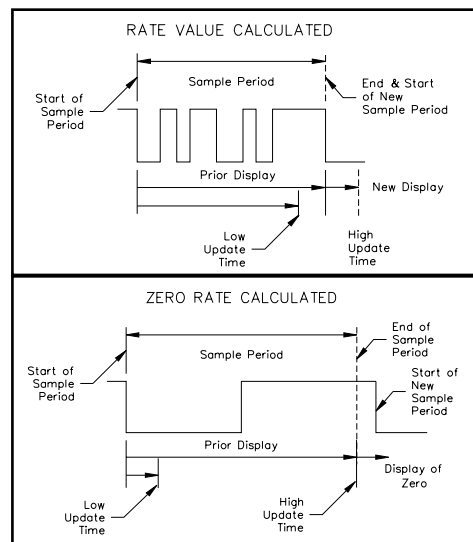
- If # of pulse per unit is less than 10, then multiply both Input and Display values by 10.
- If # of pulse per unit is less than 1, then multiply both Input and Display values by 100.
- If the Display value is raised or lowered, then Input value must be raised or lowered by the same proportion (i.e. Display value for per hour is entered by a third less (1200) then Input value is a third less of # of pulses per unit). The same is true if the Input value is raised or lowered, then Display value must be raised or lowered by the same proportion.
- Both values are greater than 0.0.

EXAMPLE:

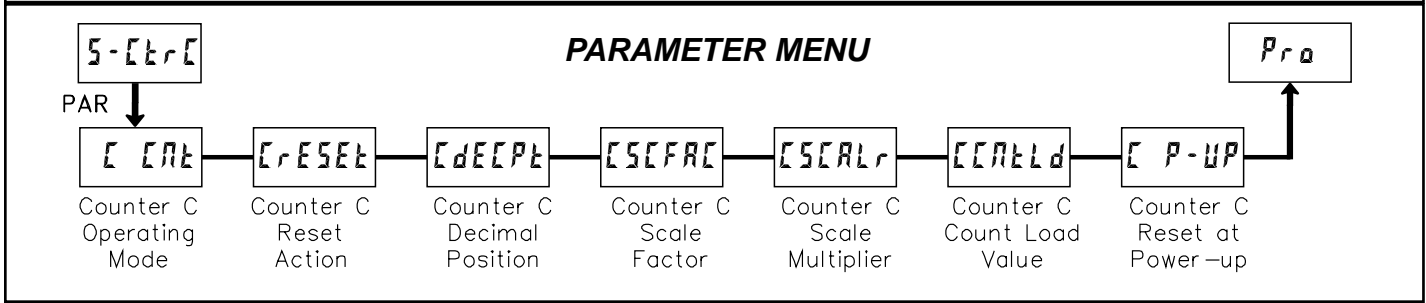
- With 15.1 pulses per foot, show feet per minute in tenths. Scaling Display = 60.0 Scaling Input = 15.1.
- With 0.25 pulses per gallon, show whole gallons per hour. (To have greater accuracy, multiply both Input and Display values by 10.) Scaling Display = 36000 Scaling Input = 2.5.

INPUT FREQUENCY CALCULATION

The meter determines the input frequency by summing the number of falling edges received during a sample period of time. The sample period begins on the first falling edge. At this falling edge, the meter starts accumulating time towards Low Update and High Update values. Also, the meter starts accumulating the number of falling edges. When the time reaches the Low Update Time value, the meter looks for one more falling edge to end the sample period. If a falling edge occurs (before the High Update Time value is reached), the Rate display will update to the new value and the next sample period will start on the same edge. If the High Update Time value is reached (without receiving a falling edge after reaching Low Update Time), then the sample period will end but the Rate display will be forced to zero. The High Update Time value must be greater than the Low Update Time value. Both values must be greater than 0.0. The input frequency calculated during the sample period, is then shown as a Rate value determined by either scaling method.

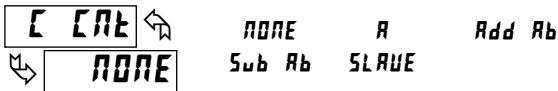


6.5 MODULE 5 - Counter C Input Parameters (5-[trr])



Module 5 is the programming for Counter C. For maximum input frequency, the counter operating mode should be set to **none** when not in use. When set to **none** the remaining related parameters are not accessible. The C annunciator indicates that Counter C is being shown in the Display Mode. An Exchange Parameter List feature for scale factor and count load values is explained in Module 2.

COUNTER C OPERATING MODE *



Select the operating mode for Counter C.

none Does not count.

A Counter C counts the incoming pulses from Counter A input as per Counter A mode of operation. The signal is scaled only according to Counter C parameters.

Add Ab Counter C counts the incoming pulses from Counter A and B inputs as per Counter A and B modes of operation. The result is scaled only according to Counter C parameters. (Example: If Counter A is set for Count X1 mode and Counter B is set for Count X2 mode, then Counter C will increment by 1 for each pulse received on Input A and increment by 2 for each pulse received on Input B less any effects of scaling.)

Sub Ab Counter C counts the incoming pulses from Counter A and B inputs as per Counter A and B modes of operation and subtracts the B counts from the A counts. The result is scaled only according to Counter C parameters. (Example: If Counter A is set for Count X1 mode and Counter B is set for Count X2 mode, then Counter C will increment by 1 for each pulse received on Input A and decrement by 2 for each pulse received on Input B less any effects of scaling.)

SLAVE See Serial Communications for details.

COUNTER C RESET ACTION



When Counter C is reset, it returns to zero or Counter C count load value. This reset action affects all Counter C resets, except the Setpoint Counter Auto Reset Action in Module 6.

COUNTER C DECIMAL POSITION



This selects the decimal point position for Counter C and any setpoint value assigned to Counter C. The selection will also affect Counter C scale factor calculations.

COUNTER C SCALE FACTOR



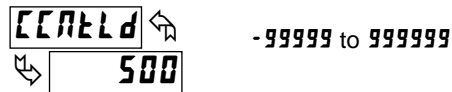
The number of input counts is multiplied by the scale factor and the scale multiplier to obtain the desired process value. A scale factor of 1.00000 will result in the display of the actual number of input counts. For **A** (Numeric transmissions) modes of operation, the input signal is scaled directly. For **Add Ab** and **Sub Ab** modes of operation, the math is performed on the input signals and then the result is scaled. To achieve correct results, both Input A and Input B must provide the same amount of pulses per unit of measurement. (Details on scaling calculations are explained at the end of Module 1 section.)

COUNTER C SCALE MULTIPLIER



The number of input counts is multiplied by the scale multiplier and the scale factor to obtain the desired process value. A scale multiplier of 1 will result in only the scale factor affecting the display. (Details on scaling calculations are explained at the end of Module 1 section.)

COUNTER C COUNT LOAD VALUE



When reset to count load action is selected, Counter C will reset to this value.

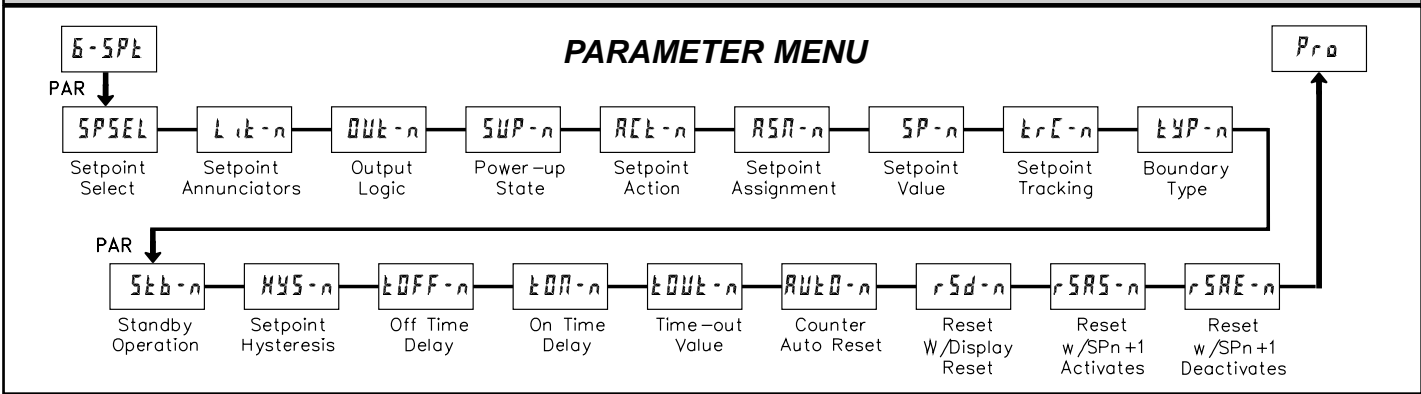
COUNTER C RESET POWER-UP *



Counter C may be programmed to reset at each meter power-up.

* Factory Setting can be used without affecting basic start-up.

6.6 MODULE 6 - Setpoint (Alarm) Parameters (6-SPt)



Module 6 is the programming for the setpoint (alarms) output parameters. To have setpoint outputs, a setpoint Plug-in card needs to be installed into the PAXI (see Ordering Information). Depending on the card installed, there will be two or four setpoint outputs available. This section replaces the bulletin which comes with the setpoint plug-in card. Please discard the separate literature when using the Plug-in card with the PAXI. For maximum input frequency, unused Setpoints should be configured for **OFF** action.

The setpoint assignment and the setpoint action determine certain setpoint feature availability. The chart below illustrates this.

SETPOINT PARAMETER AVAILABILITY

PARAMETER	DESCRIPTION	RATE			COUNTER		
		TIMED OUT tOUt	BOUNDARY bOUNd	LATCH LAtCH	TIMED OUT tOUt	BOUNDARY bOUNd	LATCH LAtCH
LIt-n	Annunciators	Yes	Yes	Yes	Yes	Yes	Yes
OUt-n	Output Logic	Yes	Yes	Yes	Yes	Yes	Yes
SUP-n	Power Up State	Yes	Yes	Yes	Yes	Yes	Yes
SP-n	Setpoint Value	Yes	Yes	Yes	Yes	Yes	Yes
tRE-n	Setpoint Tracking	Yes	Yes	Yes	Yes	Yes	Yes
tYP-n	Boundary Type	Yes	Yes	Yes	No	Yes	No
SStb-n	Standby Operation	Yes	Yes	Yes	No	Yes	No
HYS-n	Setpoint Hysteresis	No	Yes	No	No	No	No
tOFF-n	Setpoint Off Delay	No	Yes	No	No	No	No
tON-n	Setpoint On Delay	Yes	Yes	Yes	No	No	No
tOUt-n	Setpoint Time Out	Yes	No	No	Yes	No	No
AutO-n	Counter Auto Reset	No	No	No	Yes	No	Yes
rSd-n	Reset With Display Reset	No	No	No	Yes	No	Yes
rSRS-n	Reset When SPn+1 Activates	No	No	No	Yes	No	Yes
rSRE-n	Reset When SPn+1 Deactivates	No	No	No	Yes	No	Yes

SETPOINT SELECT



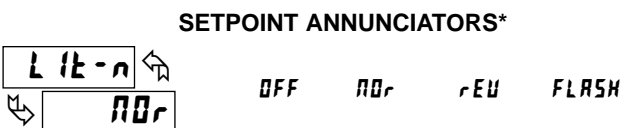
Select a setpoint (alarm output) to open the remaining module menu. (The “n” in the following parameters will reflect the chosen setpoint number.) After the chosen setpoint is programmed, the display will default to **SPSEL n0**. Select the next setpoint to be programmed and continue the sequence for each setpoint. Pressing **PAR** at **SPSEL n0** will exit Module 6.

SETPOINT OUTPUT LOGIC *



Normal (**n0r**) turns the output “on” when activated and “off” when deactivated. Reverse (**rEU**) turns the output “off” when activated and “on” when deactivated.

SETPOINT POWER UP STATE *



OFF disables the display of the setpoint annunciator. Normal (**n0r**) displays the corresponding setpoint annunciator of an “on” alarm output. Reverse (**rEU**) displays the corresponding setpoint annunciator of an “off” alarm output. **FLASH** flashes the corresponding setpoint annunciator of an “on” alarm output.



SAUE will restore the output to the same state it was at before the meter was powered down. **ON** will activate the output at power up. **OFF** will deactivate the output at power up.

* Factory Setting can be used without affecting basic start-up.

SETPOINT ACTION

↵
 ↵ OFF LATCH LOUT BOUND

OFF: When not using a setpoint, it should be set to OFF (no action).

For Counter Assignments:

- LATCH** With Latch action, the setpoint output activates when the count value equals the setpoint value. The output remains active until reset. This action is not associated with Boundary types.
- BOUND** With boundary action, the setpoint output activates when the count value is greater than or equal to (for $LSP = HI$) or less than or equal to (for $LSP = LO$) the setpoint value. The setpoint output will deactivate when the count value is less than (for $LSP = HI$) or greater than (for $LSP = LO$) the setpoint value.
- LOUT** With Timed Out action, the setpoint output activates when the count value equals the setpoint value and deactivates after the Time Out value. This action is not associated with Boundary types.

For Rate Assignments:

- LATCH** With Latch action, the setpoint output activates when the rate value is equal to the setpoint value. The setpoint output remains active until reset. If after reset, the rate value is greater than or equal to (for $LSP = HI$) or less than or equal to (for $LSP = LO$) the setpoint value, the output will reactivate.
- BOUND** With Boundary action, the setpoint output activates when the rate value is greater than or equal to (for $LSP = HI$) or less than or equal to (for $LSP = LO$) the setpoint value. The setpoint output will deactivate (Auto reset) as determined by the hysteresis value.
- LOUT** With Timed Out action, the setpoint output cycles when the rate value is greater than or equal to (for $LSP = HI$) or less than or equal to (for $LSP = LO$) the setpoint value. The Setpoint Time Out ($LTOU-n$) and Setpoint On Delay ($LSDN-n$) values determine the cycling times.

SETPOINT ASSIGNMENT

↵ A CnE b CnE c CnE r ALE
 ↵

Select the display that the setpoint is to be assigned.

SETPOINT VALUE

↵ -99999 to 999999
 ↵

Enter the desired setpoint value. Setpoint values can also be entered in the Quick Programming Mode when the setpoint is configured as ENt in Module 3. (See Module 2 for Exchange Parameter Lists explanation.)

SETPOINT TRACKING *

↵ NO SP-1 SP-2 SP-3
 ↵ SP-4 RCnELd bCnELd cCnELd

If a selection other than NO is chosen, then the value of the setpoint being programmed ("n") will track the entered selection's value. Tracking means that when the selection's value is changed (in the Quick Programming Mode), the "n" setpoint value will also change (or follow) by the same amount.

SETPOINT BOUNDARY TYPE

↵ HI LO
 ↵

HI activates the output when the assigned display value ($ACE-n$) equals or exceeds the setpoint value. LO activates the setpoint when the assigned display value is less than or equal to the setpoint.

SETPOINT STANDBY OPERATION *

↵ YES NO
 ↵

Selecting YES will disable low acting setpoints at a power up until the display value crosses into the alarm "off" area. Once in the alarm "off" area, the setpoint will function according to the configured setpoint parameters.

SETPOINT HYSTERESIS *

↵ 0 to 9999
 ↵

The hysteresis value is added to (for $LSP = LO$), or subtracted from (for $LSP = HI$), the setpoint value to determine at what value to deactivate the associated setpoint output. Hysteresis is only available for setpoints assigned to the Rate with boundary action.

SETPOINT OFF DELAY *

↵ 0.00 to 99.99 seconds
 ↵

This is the amount of time the Rate display must meet the setpoint deactivation requirements (below hysteresis for high acting and above hysteresis for low acting) before the setpoint's output deactivates.

SETPOINT ON DELAY *

↵ 0.00 to 99.99 seconds
 ↵

This is the amount of time the Rate display must meet the setpoint activation requirements (below setpoint for $LSP = LO$ and above setpoint for $LSP = HI$) before the setpoint's output activates. If the Rate Setpoint Action is Timed Out, this is the amount of time the output is off during the on / off output cycling.

SETPOINT TIME OUT *

↵ 0.00 to 99.99 seconds
 ↵

If the setpoint action is Timed Out and the setpoint is assigned to Rate, then this is the amount of time the output is on during the on / off output cycling. If the setpoint action is Timed Out and the setpoint is assigned to Count, then this is the amount of time the output will activate once the count value equals the setpoint value.

COUNTER AUTO RESET *

↵ NO ZER-DAS CLDAS
 ↵ ZER-DRE CLDRE

This automatically resets the display value of the Setpoint Assignment ($ASN-n$) counter each time the setpoint value is reached. This reset may be different than the Counter's Reset Action ($xRSEt$) in Module 1 or 5.

SELECTION	ACTION
NO	No auto reset.
ZER-DAS	Reset to zero at the start of output activation.
CLDAS	Reset to count load value at the start of output activation.
ZER-DRE	Reset to zero at the end of output activation. ($LOUT$ action only).
CLDRE	Reset to count load value at the end of output activation. ($LOUT$ action only).

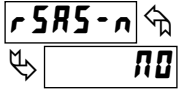
SETPOINT RESET WITH DISPLAY RESET *

↵ YES NO
 ↵

Select YES, so the setpoint output will deactivate (reset) when the Setpoint Assignment ($ASN-n$) counter display resets. The only exception is if the assigned counter is reset by a Counter Auto reset generated by another setpoint.

* Factory Setting can be used without affecting basic start-up.

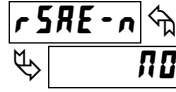
SETPOINT RESET WHEN SPn+1 ACTIVATES *



YES NO

Select **YES**, so the setpoint output will deactivate (reset) when SPn +1 activates. (Example: SP1 deactivates when SP2 activates and SP4 when SP1 activates.) The last setpoint will wrap around to the first.

SETPOINT RESET WHEN SPn+1 DEACTIVATES *



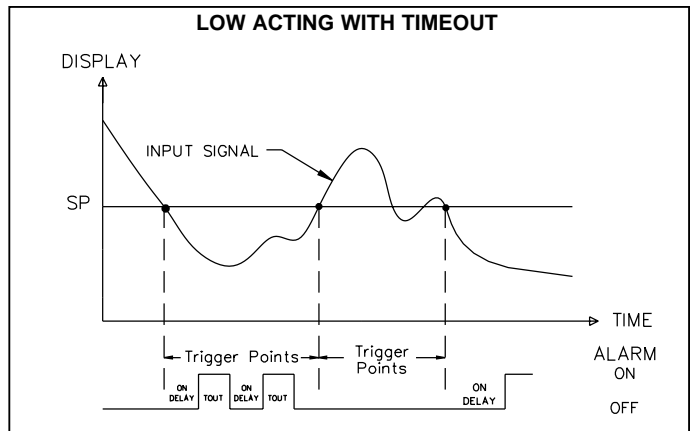
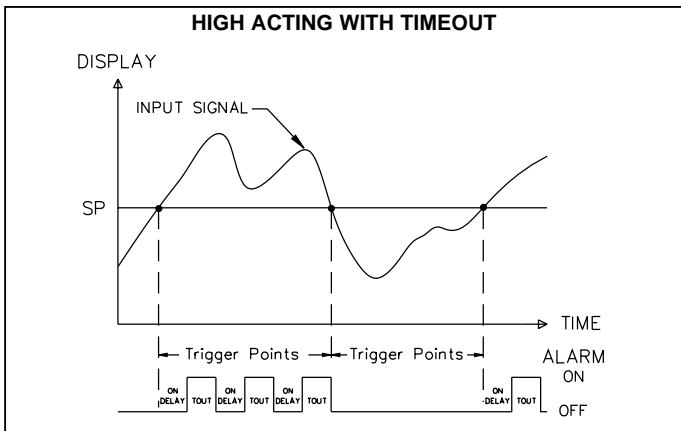
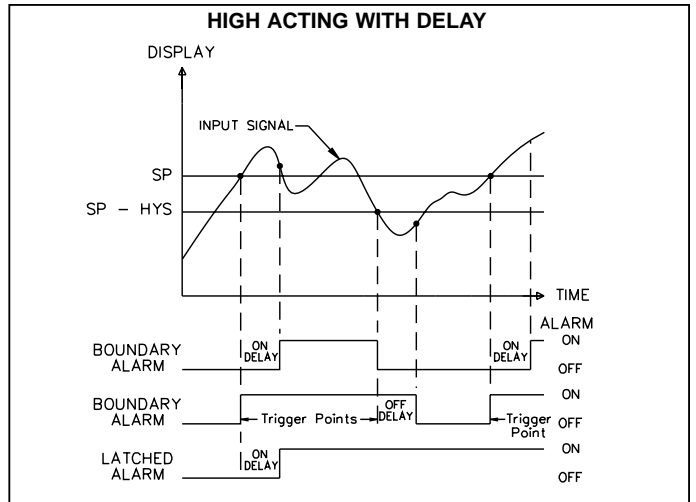
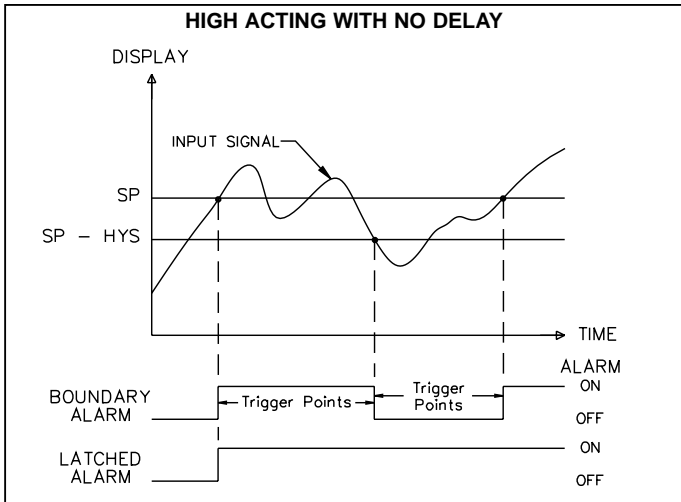
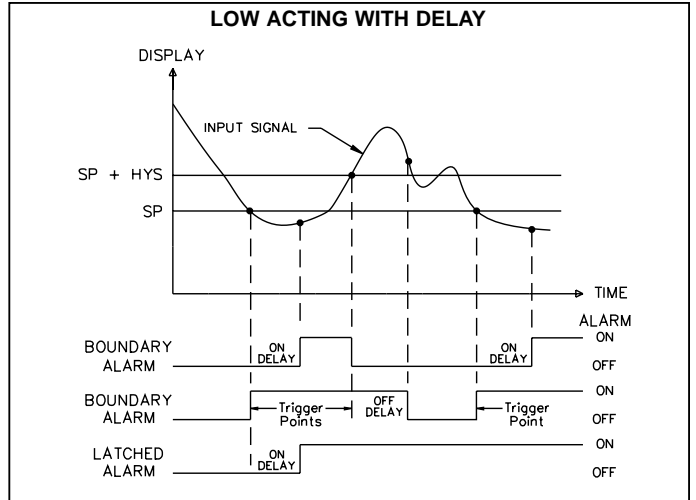
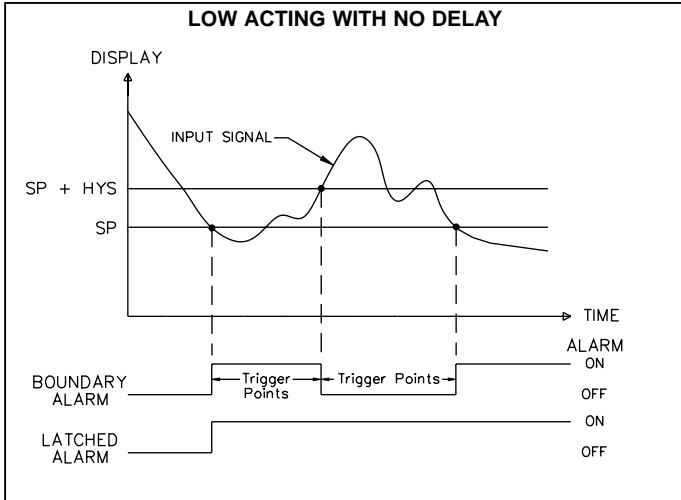
YES NO

Select **YES**, so the setpoint output will deactivate (reset) when SPn +1 activates and then times out (deactivates). This function may only be used if the SPn+1 is programmed for Setpoint Action of **LBUt**. (Example SP1 deactivates when SP2 is activated and then times out.) The last setpoint will wrap around to the first.

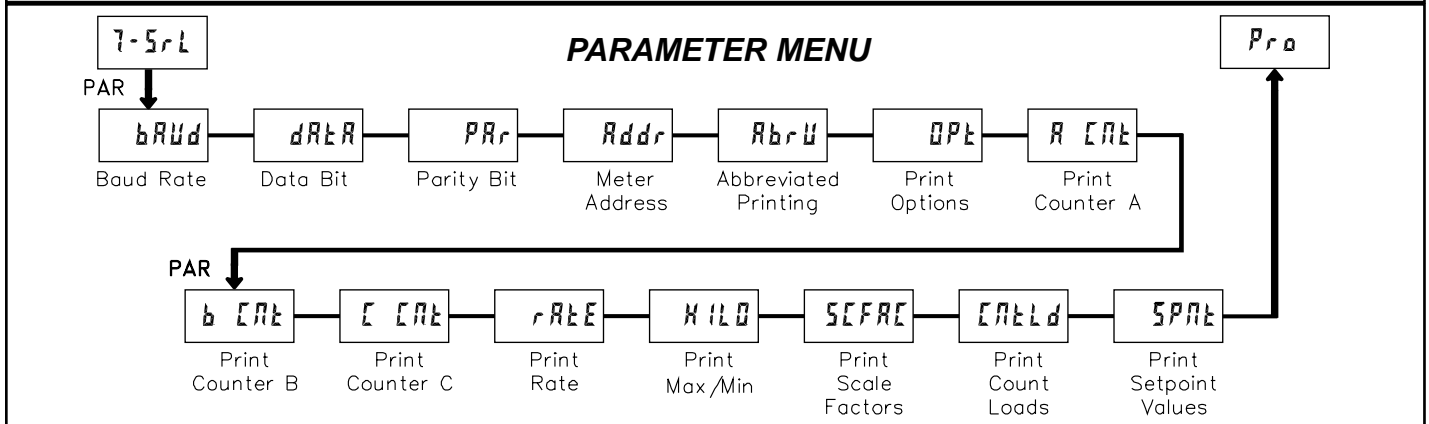
* Factory Setting can be used without affecting basic start-up.

SETPOINT (ALARM) FIGURES FOR RATE

(For Reverse Action, The Alarm state is opposite.)



6.7 MODULE 7 - Serial Communications Parameters (7-5rL)



To establish serial communications, it is necessary to:

1. Have a serial communications plug-in card installed into the PAXI (See Ordering Information).
2. Have the proper serial wiring, connections, and if needed, a serial converter. (See Section 4.5 Serial Communication Wiring).
3. Have host software that can send and receive ASCII characters or RLC SFPAX software for configuring the PAXI (See Ordering Information).
3. Match the PAXI serial parameters with the host's serial settings.
4. Have a list of PAXI serial options and commands.

Module 7 is the programming for the PAXI serial parameters and explanations of the PAXI serial options and commands. This section replaces the bulletin which comes with the serial communications plug-in card. Please discard the separate literature when using the plug-in card with the PAXI. (The DeviceNet plug-in card is not covered in this bulletin.)

BAUD RATE

bAUD ↵
 ↵ 9600

300	600	1200	2400
4800	9600	19200	

Set the baud rate to match the other serial communications equipment on the serial link. Normally, the baud rate is set to the highest value that all the serial equipment are capable of transmitting and receiving.

DATA BIT

dAtA ↵
 ↵ 7

7 8

Select either 7 or 8 bit data word lengths. Set the word length to match the other serial communications equipment on the serial link.

PARITY BIT

PRr ↵
 ↵ Odd

NO Odd EVEN

Set the parity bit to match that of the other serial communications equipment on the serial link. The meter ignores the parity when receiving data and sets the parity bit for outgoing data. If no parity is selected with 7 bit word length, an additional stop bit is used to force the frame size to 10 bits.

METER UNIT ADDRESS

Addr ↵
 ↵ 00

00 to 99

Enter the serial meter (node) address. With a single unit, an address is not needed and a value of zero can be used. With multiple units (RS485 applications), a unique 2 digit address number must be assigned to each meter.

ABBREVIATED PRINTING

AbRU ↵
 ↵ NO

YES NO

Select NO for full print or Command T transmissions (meter address, parameter data and mnemonics) or YES for abbreviated print transmissions (parameter data only). This will affect all the parameters selected in the print options. (If the meter address is 00, it will not be sent during a full transmission.)

PRINT OPTIONS

OPt ↵
 ↵ NO

YES - Enters the sub-menu to select the meter parameters to appear during a print request. For each parameter in the sub-menu, select YES for that parameter information to be sent during a print request or NO for that parameter information not to be sent. A print request is sometimes referred to as a block print because more than one parameter information (meter address, parameter data and mnemonics) can be sent to a printer or computer as a block.

PARAMETER	DESCRIPTION	FACTORY	MNEMONIC
A Cnt	Counter A	YES	CTA
b Cnt	Counter B	NO	CTB
C Cnt	Counter C	NO	CTC
rAtE	Rate	NO	RTE
HILO	Max. & Min.	NO	MIN MAX
SCFAC	A B C Scale Factors	NO	SFA SFB SFC
CntLD	A B C Count Load	NO	LDA LDB LDC
SPnt	1 2 3 4 Setpoints *	NO	SP1 SP2 SP3 SP4

*Setpoints are plug-in card dependent.

* Factory Setting can be used without affecting basic start-up.

SENDING SERIAL COMMANDS AND DATA

When sending commands to the meter, a string containing at least one command character must be constructed. A command string consists of a command character, a value identifier, numerical data (if writing data to the meter) followed by a the command terminator character * or \$. The <CR> is also available as a terminator when Counter C is in the SLAVE mode.

Command Chart

Command	Description	Notes
N	Node (Meter) Address Specifier	Address a specific meter. Must be followed by two digit node address. Not required when address = 00.
T	Transmit Value (read)	Read a register from the meter. Must be followed by register ID character.
V	Value change (write)	Write to register of the meter. Must be followed by register ID character and numeric data.
R	Reset	Reset a register or output. Must be followed by register ID character
P	Block Print Request (read)	Initiates a block print output. Registers are defined in programming.

Command String Construction

The command string must be constructed in a specific sequence. The meter does not respond with an error message to invalid commands. The following procedure details construction of a command string:

1. The first characters consist of the Node Address Specifier (N) followed by a 2 character address number. The address number of the meter is programmable. If the node address is 0, this command and the node address itself may be omitted. This is the only command that may be used in conjunction with other commands.
2. After the optional address specifier, the next character is the command character.
3. The next character is the Register ID. This identifies the register that the command affects. The P command does not require a Register ID character. It prints according to the selections made in print options.
4. If constructing a value change command (writing data), the numeric data is sent next.
5. All command strings must be terminated with the string termination characters *, \$ or when Counter C is set for slave mode <CR>. The meter does not begin processing the command string until this character is received. See Timing Diagram figure for differences between terminating characters.

Register Identification Chart

ID	VALUE DESCRIPTION	REGISTER NAME ¹	COMMAND ²	TRANSMIT DETAILS ³
A	Count A	CTA	T, V, R	6 digit (V), 8 digit (T)
B	Count B	CTB	T, V, R	6 digit (V), 8 digit (T)
C	Count C	CTC	T, V, R	6 digit (V), 8 digit (T)
D	Rate	RTE	T, V	5 digit, positive only
E	Min	MIN	T, V, R	5 digit, positive only
F	Max	MAX	T, V, R	5 digit, positive only
G	Scale Factor A	SFA	T, V	6 digit, positive only
H	Scale Factor B	SFB	T, V	6 digit, positive only
I	Scale Factor C	SFC	T, V	6 digit, positive only
J	Count Load A	LDA	T, V	5 negative / 6 positive
K	Count Load B	LDB	T, V	5 negative / 6 positive
L	Count Load C	LDC	T, V	5 negative / 6 positive
M	Setpoint 1	SP1	T, V, R	5 negative / 6 positive
O	Setpoint 2	SP2	T, V, R	5 negative / 6 positive
Q	Setpoint 3	SP3	T, V, R	5 negative / 6 positive
S	Setpoint 4	SP4	T, V, R	5 negative / 6 positive
U	Auto/Manual Register	MMR	T, V	0 - auto, 1 - manual
W	Analog Output Register	AOR	T, V	0 - 4095 normalized
X	Setpoint Register	SOR	T, V	0 - not active, 1 - active

1. Register Names are also used as Register Mnemonics during full transmission.
2. The registers associated with the P command are set up in Print Options (Module 7).
3. Unless otherwise specified, the Transmit Details apply to both T and V Commands.

Command String Examples:

1. Address = 17, Write 350 to Setpoint 1
String: N17VM350\$
2. Address = 5, Read Count A value, response time of 50 - 100 msec. min.
String: N05TA*
3. Address = 0, Reset Setpoint 4 output
String: RS*

Transmitting Data To the Meter

Numeric data sent to the meter must be limited to Transmit Details listed in the Register Identification Chart. Leading zeros are ignored. Negative numbers must have a minus sign. The meter ignores any decimal point and conforms the number to the scaled resolution. (ie. The meter's scaled decimal point position is set for 0.0 and 25 is written to a register. The value of the register is now 2.5. In this case, write a value of 250 to equal 25.0).

Note: Since the meter does not issue a reply to value change commands, follow with a transmit value command for readback verification.

Transmitting Data From the Meter

Data is transmitted from the meter in response to either a transmit command (T), a print block command (P) or User Function print request. The response from the meter is either a full field transmission or an abbreviated transmission. The meter response is established in Module 7.

Full Transmission

Byte	Description
1, 2	2 byte Node (Meter) Address field [00-99]
3	<SP> (Space)
4-6	3 byte Register Mnemonic field
7-18	12 byte numeric data field: 10 bytes for number, one byte for sign, one byte for decimal point
19	<CR> (Carriage return)
20	<LF> (Line feed)
21	<SP> (Space)*
22	<CR> (Carriage return)*
23	<LF> (Line feed)*

* These characters only appear in the last line of a block print.

The first two characters transmitted (bytes 1 and 2) are the unit address. If the address assigned is 00, two spaces are substituted. A space (byte 3) follows the unit address field. The next three characters (bytes 4 to 6) are the register mnemonic. The numeric data is transmitted next.

The numeric field (bytes 7 to 18) is 12 characters long. When the requested value exceeds eight digits for count values or five digits for rate values, an * (used as an overflow character) replaces the space in byte 7. Byte 8 is always a space. The remaining ten positions of this field (bytes 9 to 18) consist of a minus sign (for negative values), a floating decimal point (if applicable), and eight positions for the requested value. The data within bytes 9 to 18 is right-aligned with leading spaces for any unfilled positions.

The end of the response string is terminated with <CR> (byte 19), and <LF> (byte 20). When a block print is finished, an extra <SP> (byte 21), <CR> (byte 22), and <LF> (byte 23) are used to provide separation between the transmissions.

Abbreviated Transmission

Byte	Description
1-12	12 byte data field, 10 bytes for number, one byte for sign, one byte for decimal point
13	<CR> (Carriage return)
14	<LF> (Line feed)
15	<SP> (Space)*
16	<CR> (Carriage return)*
17	<LF> (Line feed)*

* These characters only appear in the last line of a block print.

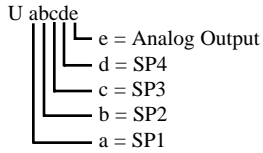
The abbreviated response suppresses the address and register mnemonics, leaving only the numeric part of the response.

Meter Response Examples:

1. Address = 17, full field response, Count A = 875
17 CTA 875 <CR><LF>
2. Address = 0, full field response, Setpoint 2 = -250.5
SP2 -250.5<CR><LF>
3. Address = 0, abbreviated response, Setpoint 2 = 250, last line of block print
250<CR><LF><SP><CR><LF>

Auto/Manual Mode Register (MMR) ID: U

This register sets the controlling mode for the outputs. In Auto Mode (0) the meter controls the setpoint and analog output. In Manual Mode (1) the outputs are defined by the registers SOR and AOR. When transferring from auto mode to manual mode, the meter holds the last output value (until the register is changed by a write). Each output may be independently changed to auto or manual. In a write command string (VU), any character besides 0 or 1 in a field will not change the corresponding output mode.



Example: VU00011 places SP4 and Analog in manual.

Analog Output Register (AOR) ID: W

This register stores the present signal value of the analog output. The range of values of this register is 0 to 4095, which corresponds to the analog output range per the following chart:

Register Value	Output Signal*		
	0-20 mA	4-20 mA	0-10V
0	0.000	4.000	0.000
1	0.005	4.004	0.0025
2047	10.000	12.000	5.000
4094	19.995	19.996	9.9975
4095	20.000	20.000	10.000

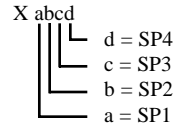
**Due to the absolute accuracy rating and resolution of the output card, the actual output signal may differ 0.15% FS from the table values. The output signal corresponds to the range selected (0-20 mA, 4-20 mA or 0-10 V).*

Writing to this register (VW) while the analog output is in the Manual Mode causes the output signal level to update immediately to the value sent. While in the Automatic Mode, this register may be written to, but it has no effect until the analog output is placed in the manual mode. When in the Automatic Mode, the meter controls the analog output signal level. Reading from this register (TW) will show the present value of the analog output signal.

Example: VW2047 will result in an output of 10.000 mA, 12.000 mA or 5.000V depending on the range selected.

Setpoint Output Register (SOR) ID: X

This register stores the states of the setpoint outputs. Reading from this register (TX) will show the present state of all the setpoint outputs. A "0" in the setpoint location means the output is off and a "1" means the output is on.



In Automatic Mode, the meter controls the setpoint output state. In Manual Mode, writing to this register (VX) will change the output state. Sending any character besides 0 or 1 in a field or if the corresponding output was not first in manual mode, the corresponding output value will not change. (It is not necessary to send least significant 0s.)

Example: VX10 will result in output 1 on and output 2 off.

COUNTER C SLAVE COMMUNICATIONS

Counter C may be programmed for **SLAVE**, to act as a serial slave display. By doing this, the carriage return <CR> is added as a valid command terminator character for all serial command strings. The <CR> as a terminator may be very useful for standard serial commands, even if Counter C is never displayed or sent a slave message.

The Counter C slave display is right aligned. It has a capacity of displaying six characters. When less than six characters are received, blank spaces will be placed in front of the characters. If more than six characters are sent, then only the last six are displayed. The meter has a 192 character buffer for the slave display. If more than 192 characters are sent, the additional characters are discarded until a terminator is received. Counter C processes numeric and literal transmissions differently.

Numeric Transmissions

When a string that does not begin with #, T, V, P or R is received, the meter processes it as a Numeric transmission. In this case, only the recognized numbers and punctuation are displayed. All other characters in the string are discarded. If a negative sign appears anywhere in the string the resulting number will be negative. Only the most significant decimal point is retained. If no numerical characters are received, then the numeric value will be zero. The numeric display can be used for setpoint (boundary action only) and analog output functions. The numeric value is retained in Counter C memory until another Numeric transmission is received.

Recognized Numbers = 0, 1, 2, 3, 4, 5, 6, 7, 8, 9
Recognized Punctuation = period, comma, minus

Literal Transmissions

When a string that begins with # is received, the meter processes it as a Literal transmission. In this case, any unrecognized characters will be replaced with a space. A Literal display will replace a Numeric value in the Counter C display. However, it will not remove a previous Numeric value from Counter C memory or prevent the Counter C outputs from functioning with the Numeric value.

Recognized Characters = a, b, c, d, e, f, g, h, i, j, l, n, o, p, q, r, s, t, u, y, z (in upper or lower case)
Recognized Numbers = 0, 1, 2, 3, 4, 5, 6, 7, 8, 9
Recognized Punctuation = period, comma, minus, blank

COMMAND RESPONSE TIME

The meter can only receive data or transmit data at any one time (half-duplex operation). During RS232 transmissions, the meter ignores commands while transmitting data, but instead uses RXD as a busy signal. When sending commands and data to the meter, a delay must be imposed before sending another command. This allows enough time for the meter to process the command and prepare for the next command.

At the start of the time interval t_1 , the computer program prints or writes the string to the com port, thus initiating a transmission. During t_1 , the command characters are under transmission and at the end of this period, the command terminating character (*, \$ or slave only <CR>) is received by the meter. The time duration of t_1 is dependent on the number of characters and baud rate of the channel.

$$t_1 = (10 \text{ times the \# of characters}) / \text{baud rate}$$

At the start of time interval t_2 , the meter starts the interpretation of the command and when complete, performs the command function. This time interval t_2 varies (See Timing Diagrams). If no response from the meter is expected, the meter is ready to accept another command.

If the meter is to reply with data, the time interval t_2 is controlled by the use of the command terminating character. The '*' or '<CR>' terminating character results in a response time window of 50 msec. minimum and 100 msec. maximum. This allows sufficient time for the release of the sending driver on the RS485 bus. Terminating the command line with '\$' results in a response time window (t_2) of 2 msec. minimum and 50 msec. maximum. The faster response time of this terminating character requires that sending drivers release within 2 msec. after the terminating character is received.

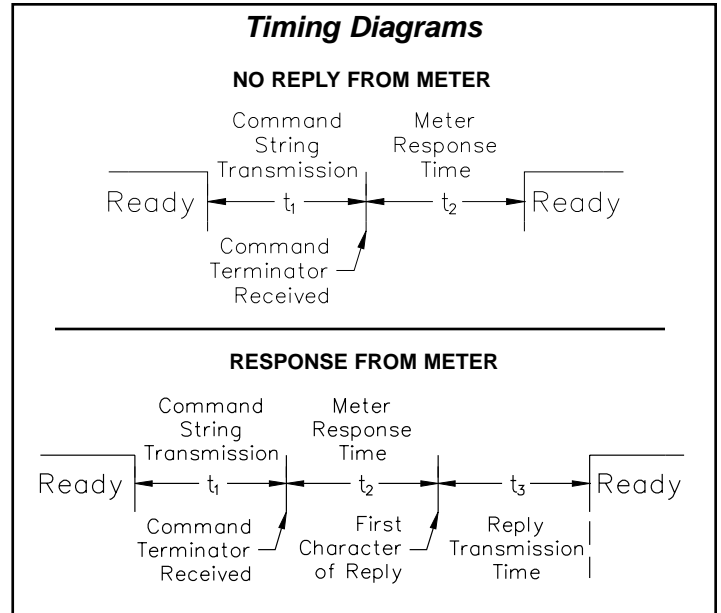
At the beginning of time interval t_3 , the meter responds with the first character of the reply. As with t_1 , the time duration of t_3 is dependent on the number of characters and baud rate of the channel. At the end of t_3 , the meter is ready to receive the next command.

$$t_3 = (10 \text{ times the \# of characters}) / \text{baud rate}$$

The maximum serial throughput of the meter is limited to the sum of the times t_1 , t_2 and t_3 .

SERIAL TIMING

COMMAND	COMMENT	PROCESS TIME (t_2)
	Numeric Slave	2-50 msec.
R	Reset	2-50 msec.
#	Literal	2-50 msec.
V	Write	100-200 msec.
T	Transmit	2-50 msec. for \$ 50-100 msec. for * and <CR>
P	Print	2-50 msec. for \$ 50-100 msec. for * and <CR>



COMMUNICATION FORMAT

Data is transferred from the meter through a serial communication channel. In serial communications, the voltage is switched between a high and low level at a predetermined rate (baud rate) using ASCII encoding. The receiving device reads the voltage levels at the same intervals and then translates the switched levels back to a character.

The voltage level conventions depend on the interface standard. The table lists the voltage levels for each standard.

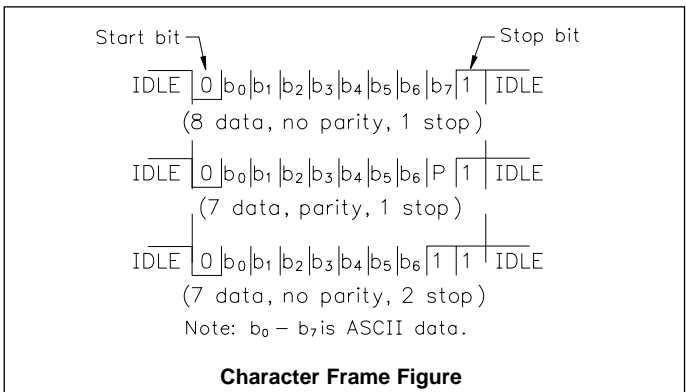
LOGIC	INTERFACE STATE	RS232*	RS485*
1	mark (idle)	TXD,RXD; -3 to -15 V	a-b < -200 mV
0	space (active)	TXD,RXD; +3 to +15 V	a-b > +200 mV

* Voltage levels at the Receiver

Data is transmitted one byte at a time with a variable idle period between characters (0 to ∞). Each ASCII character is "framed" with a beginning start bit, an optional parity bit and one or more ending stop bits. The data format and baud rate must match that of other equipment in order for communication to take place. The figures list the data formats employed by the meter.

Start bit and Data bits

Data transmission always begins with the start bit. The start bit signals the receiving device to prepare for reception of data. One bit period later, the least significant bit of the ASCII encoded character is transmitted, followed by the remaining data bits. The receiving device then reads each bit position as they are transmitted.



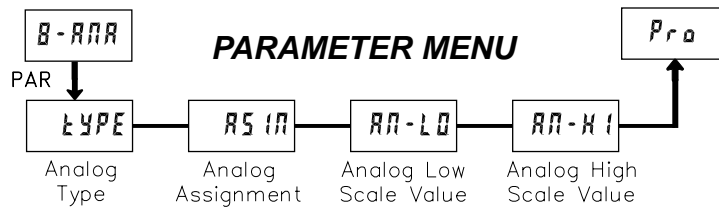
Parity bit

After the data bits, the parity bit is sent. The transmitter sets the parity bit to a zero or a one, so that the total number of ones contained in the transmission (including the parity bit) is either even or odd. This bit is used by the receiver to detect errors that may occur to an odd number of bits in the transmission. However, a single parity bit cannot detect errors that may occur to an even number of bits. Given this limitation, the parity bit is often ignored by the receiving device. The PAX meter ignores the parity bit of incoming data and sets the parity bit to odd, even or none (mark parity) for outgoing data.

Stop bit

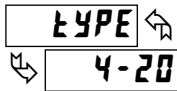
The last character transmitted is the stop bit. The stop bit provides a single bit period pause to allow the receiver to prepare to re-synchronize to the start of a new transmission (start bit of next byte). The receiver then continuously looks for the occurrence of the start bit. If 7 data bits and no parity is selected, then 2 stop bits are sent from the PAXI.

6.8 MODULE 8 - Analog Output Parameters (8-AAA)



Module 8 is the programming for the analog output parameters. To have an analog output signal, an analog output plug-in card needs to be installed (See Ordering Information). This section replaces the bulletin that comes with the analog plug-in card. Please discard the separate literature when using the plug-in card with the PAXI.

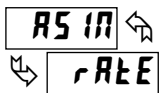
ANALOG TYPE



SELECTION	RANGE
0-20	0 to 20 mA
4-20	4 to 20 mA
0-10	0 to 10 V

Enter the analog output type. For voltage output use terminals 16 and 17. For current output use terminals 18 and 19. Only one range can be used at a time.

ANALOG ASSIGNMENT



A RATE	B RATE	C RATE
RATE	LO	HI

Select the display that the analog output is to follow:

- A RATE = Counter A Value
- B RATE = Counter B Value
- C RATE = Counter C Value
- RATE = Rate Value
- LO = Minimum Value
- HI = Maximum Value

ANALOG LOW SCALE VALUE

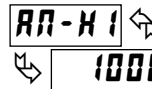


-99999 to 999999

Enter the display value within the selected Analog Assignment that corresponds to the low limit of the type selected.

The decimal point is determined by the decimal point setting of the assigned counter or rate. The scale value can not be set to read values with more than 6 digits. Reverse acting output is possible by reversing the scaling values.

ANALOG HIGH SCALE VALUE

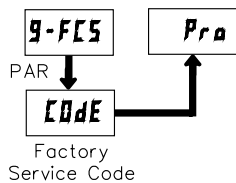


-99999 to 999999

Enter the display value within the selected Analog Assignment that corresponds to the high limit of the type selected.

The decimal point is determined by the decimal point setting of the assigned counter or rate. The scale value can not be set to read values with more than 6 digits. Reverse acting output is possible by reversing the scaling values.

6.9 MODULE 9 - Factory Service Operations (9-FCS)



PARAMETER MENU

CALIBRATION



The only item in the PAXI meter that can be calibrated is the Analog Output. The Count A and B values are scaled using the parameters in Module 1, Counter C value is scaled using Module 5 and the Rate value is scaled using Module 4. If the meter appears to be indicating incorrectly or inaccurately, refer to the Troubleshooting section.

When Analog Out recalibration is required (generally every 2 years), it should be performed by qualified technicians using appropriate equipment. Calibration does not change any user programmed parameters.

Calibration may be aborted by disconnecting power to the meter before exiting Module 9. In this case, the existing calibration settings remain in effect.

Note: Allow a 30 minute warm-up period before starting calibration.

Analog Output Card Calibration

Before starting, verify that a precision meter with an accuracy of 0.05% or better (voltmeter for voltage output and/or current meter for current output) is connected and ready. Then perform the following procedure:

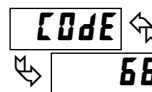
- Use the arrow keys to display CODE 48 and press PAR.
- ERR OUT is displayed. Use the arrow keys to select YES and press PAR.

- Using the chart below, step through the five selections to be calibrated. At each prompt, use the PAXI arrow keys to adjust the output so that the external meter display matches the selection being calibrated. When the external reading matches, or if the range is not being calibrated, press PAR.

SELECTION	EXTERNAL METER	ACTION
00_R	0.00	Adjust if necessary, press PAR
40_R	4.00	Adjust if necessary, press PAR
200_R	20.00	Adjust if necessary, press PAR
00_u	0.00	Adjust if necessary, press PAR
100_u	10.00	Adjust if necessary, press PAR

- When CODE 88 appears, press PAR twice and remove the external meters.

RESTORE FACTORY DEFAULTS



Use the arrow keys to display CODE 88 and press PAR. The meter will display rESEt and then returns to CODE 50. Press DSP key to return to the Display Mode. This will overwrite all user settings with the factory settings.

Pressing the PAR and DSP keys at the same time on power-up will load the factory settings and display Err4. This allows operation in the event of a memory failure or corrupted data. Immediately press RST key and reprogram the meter. If the meter is powered down again before pressing the RST key, the existing dynamic data will not be overwritten.

TROUBLESHOOTING

For further assistance, contact technical support at the appropriate company numbers listed.

PROBLEM	REMEDIES
NO DISPLAY	CHECK: Power level, power connections
PROGRAM LOCKED-OUT	CHECK: Active (lock-out) user input ENTER: Security code requested
CERTAIN DISPLAYS ARE LOCKED OUT	CHECK: Module 3 programming
INCORRECT DISPLAY VALUE or NOT COUNTING	CHECK: Input wiring, DIP switch setting, input programming, scale factor calculation, input signal level, user input jumper, lower input signal frequency
USER INPUT NOT WORKING CORRECTLY	CHECK: User input wiring, user input jumper, user input being used for signal, Module 2
OUTPUT DOES NOT WORK	CHECK: Corresponding plug-in card installation, output configuration, output wiring
JITTERY DISPLAY	CHECK: Wiring is per EMC installation guidelines, input signal frequency, signal quality, scaling, update time, DIP switch setting
"r 0L0L" RATE	CHECK: Lower input signal frequency, reduce rate scaling
MODULES or PARAMETERS NOT ACCESSIBLE	CHECK: Corresponding plug-in card installation, related controlling parameter selected
ERROR CODE (Err 1-4)	PRESS: Reset key (if unable to clear contact factory.)
SERIAL COMMUNICATIONS	CHECK: Wiring, connections, meter and host settings

PARAMETER VALUE CHART PAXI Counter Rate Meter

Programmer _____ Date _____
Meter# _____ Security Code _____

1- INP Counter A & B Input Parameters

DISPLAY	PARAMETER	FACTORY SETTING	USER SETTING
A CNt	COUNTER A OPERATING MODE	cnt	_____
ArESEt	COUNTER A RESET ACTION	ZEro	_____
AdECPt	COUNTER A DECIMAL POSITION	0	_____
ASCFAC	COUNTER A SCALE FACTOR (A)	100000	_____
	COUNTER A SCALE FACTOR (B)*	100000	_____
ASCLr	COUNTER A SCALE MULTIPLIER	1	_____
ACNtLd	COUNTER A COUNT LOAD VALUE (A)	500	_____
	COUNTER A COUNT LOAD VALUE (B)*	500	_____
AP-UP	COUNTER A RESET POWER-UP	NO	_____
PrSEN	PRESCALER OUTPUT ENABLE	NO	_____
PrVAL	PRESCALER SCALE VALUE	10000	_____
b CNt	COUNTER B OPERATING MODE	NOAE	_____
brESEt	COUNTER B RESET ACTION	ZEro	_____
bdECPt	COUNTER B DECIMAL POSITION	0	_____
bSCFAC	COUNTER B SCALE FACTOR (A)	100000	_____
	COUNTER B SCALE FACTOR (B)*	100000	_____
bSCLr	COUNTER B SCALE MULTIPLIER	1	_____
bCNtLd	COUNTER B COUNT LOAD VALUE (A)	500	_____
	COUNTER B COUNT LOAD VALUE (B)*	500	_____
bP-UP	COUNTER B RESET POWER-UP	NO	_____

* See Module 2, Exchanging Parameter Lists, for details on programming this value.

2-FNC User Input and Function Key Parameters

DISPLAY	PARAMETER	FACTORY SETTING	USER SETTING
USr-1	USER INPUT 1	NO	_____
USr-2	USER INPUT 2	NO	_____
USr-3	USER INPUT 3	NO	_____
F1	FUNCTION KEY 1	NO	_____
F2	FUNCTION KEY 2	NO	_____
rSt	RESET KEY	dSPrSt	_____
Sc-F1	2nd FUNCTION KEY 1	NO	_____
Sc-F2	2nd FUNCTION KEY 2	NO	_____

3-LCK Display and Program Lockout Parameters

DISPLAY	PARAMETER	FACTORY SETTING	USER SETTING
A CNt	COUNTER A DISPLAY LOCK-OUT	rEd	_____
b CNt	COUNTER B DISPLAY LOCK-OUT	LCK	_____
C CNt	COUNTER C DISPLAY LOCK-OUT	LCK	_____
rARtE	RATE DISPLAY LOCK-OUT	rEd	_____
H1	MAX DISPLAY LOCK-OUT	LCK	_____
L0	MIN DISPLAY LOCK-OUT	LCK	_____
SP-1	SETPOINT 1 ACCESS LOCK-OUT	LCK	_____
SP-2	SETPOINT 2 ACCESS LOCK-OUT	LCK	_____
SP-3	SETPOINT 3 ACCESS LOCK-OUT	LCK	_____
SP-4	SETPOINT 4 ACCESS LOCK-OUT	LCK	_____
ACNtLd	COUNT LOAD A ACCESS	LCK	_____
BCNtLd	COUNT LOAD B ACCESS	LCK	_____
CCNtLd	COUNT LOAD C ACCESS	LCK	_____
ASCFAC	SCALE FACTOR A ACCESS	Ent	_____
bSCFAC	SCALE FACTOR B ACCESS	LCK	_____
cSCFAC	SCALE FACTOR C ACCESS	LCK	_____
COdE	SECURITY CODE	0	_____

4-rtE Rate Input Parameters

DISPLAY	PARAMETER	FACTORY SETTING	USER SETTING
rARtEEN	RATE ASSIGNMENT	rARtE-A	_____
L0-Udt	LOW UPDATE TIME	10	_____
H1-Udt	HIGH UPDATE TIME	20	_____
rtE dP	RATE DECIMAL POINT	0	_____
rtEdSP	RATE SCALING DISPLAY	1000	_____
rtE INP	RATE SCALING INPUT	10000	_____
rOUNd	RATE DISPLAY ROUNDING	1	_____
L0Cvt	MINIMUM LOW CUT OUT	0	_____
H1-t	MAX CAPTURE DELAY TIME	20	_____
L0-t	MIN CAPTURE DELAY TIME	20	_____

5-Counter C Input Parameters

DISPLAY	PARAMETER	FACTORY SETTING	USER SETTING
C CnE	COUNTER C OPERATING MODE	none	_____
CrESEt	COUNTER C RESET ACTION	ZErb	_____
CdEEPt	COUNTER C DECIMAL POSITION	0	_____
CSCFAC	COUNTER C SCALE FACTOR (A)	100000	_____
	COUNTER C SCALE FACTOR (B)	100000	_____
CSCALr	COUNTER C SCALE MULTIPLIER	1	_____
CCnELd	COUNTER C COUNT LOAD VALUE (A)	500	_____
	COUNTER C COUNT LOAD VALUE (B)*	500	_____
C P-UP	COUNTER C RESET POWER-UP	no	_____

7-Serial Communication Parameters

DISPLAY	PARAMETER	FACTORY SETTING	USER SETTING
bAUd	BAUD RATE	9600	_____
dARtA	DATA BIT	7	_____
PARr	PARITY BIT	odd	_____
Raddr	METER ADDRESS	00	_____
RbrU	ABBREVIATED PRINTING	no	_____
A CnE	PRINT COUNTER A	YES	_____
b CnE	PRINT COUNTER B	no	_____
C CnE	PRINT COUNTER C	no	_____
rRtE	PRINT RATE	no	_____
HL0	PRINT MAX & MIN	no	_____
SCFAC	PRINT SCALE FACTORS	no	_____
CnELd	PRINT COUNT LOAD VALUES	no	_____
SPnE	PRINT SETPOINT VALUES	no	_____

8-Analog Output Parameters

DISPLAY	PARAMETER	FACTORY SETTING	USER SETTING
tYPE	ANALOG TYPE	4-20	_____
AS n	ANALOG ASSIGNMENT	rRtE	_____
nn-L0	ANALOG LOW SCALE VALUE	0000	_____
nn-H 1	ANALOG HIGH SCALE VALUE	1000	_____

6-Setpoint (Alarm) Parameters

DISPLAY	PARAMETER	SP-1		SP-2		SP-3		SP-4	
		FACTORY SETTING	USER SETTING	FACTORY SETTING	USER SETTING	FACTORY SETTING	USER SETTING	FACTORY SETTING	USER SETTING
L tE-n	SETPOINT ANNUNCIATORS	no	_____	no	_____	no	_____	no	_____
OUt-n	SETPOINT OUTPUT LOGIC	no	_____	no	_____	no	_____	no	_____
SUP-n	SETPOINT POWER UP STATE	OFF	_____	OFF	_____	OFF	_____	OFF	_____
ACt-n	SETPOINT ACTION	tOUt	_____	tOUt	_____	tOUt	_____	tOUt	_____
ASn-n	SETPOINT ASSIGNMENT	A CnE	_____	A CnE	_____	A CnE	_____	A CnE	_____
SP-n	SETPOINT VALUE (A)	100	_____	100	_____	100	_____	100	_____
	SETPOINT VALUE (B)*	100	_____	100	_____	100	_____	100	_____
t rC-n	SETPOINT TRACKING	no	_____	no	_____	no	_____	no	_____
tYP-n	SETPOINT BOUNDARY TYPE	L0	_____	L0	_____	L0	_____	L0	_____
Stb-n	STANDBY OPERATION	no	_____	no	_____	no	_____	no	_____
HYSt-n	SETPOINT HYSTERESIS (rate)	0	_____	0	_____	0	_____	0	_____
tOFF-n	SETPOINT OFF DELAY	0.00	_____	0.00	_____	0.00	_____	0.00	_____
tOn-n	SETPOINT ON DELAY	0.00	_____	0.00	_____	0.00	_____	0.00	_____
tOUt-n	SETPOINT TIME OUT	1.00	_____	1.00	_____	1.00	_____	1.00	_____
RUt0-n	COUNTER AUTO RESET ACTION	no	_____	no	_____	no	_____	no	_____
rSd-n	SETPOINT RESET WITH DISPLAY	no	_____	no	_____	no	_____	no	_____
rSAS-n	RESET WHEN SPn+1 ACTIVATES	no	_____	no	_____	no	_____	no	_____
rSRE-n	RESET WHEN SPn+1 DEACTIVATES	no	_____	no	_____	no	_____	no	_____

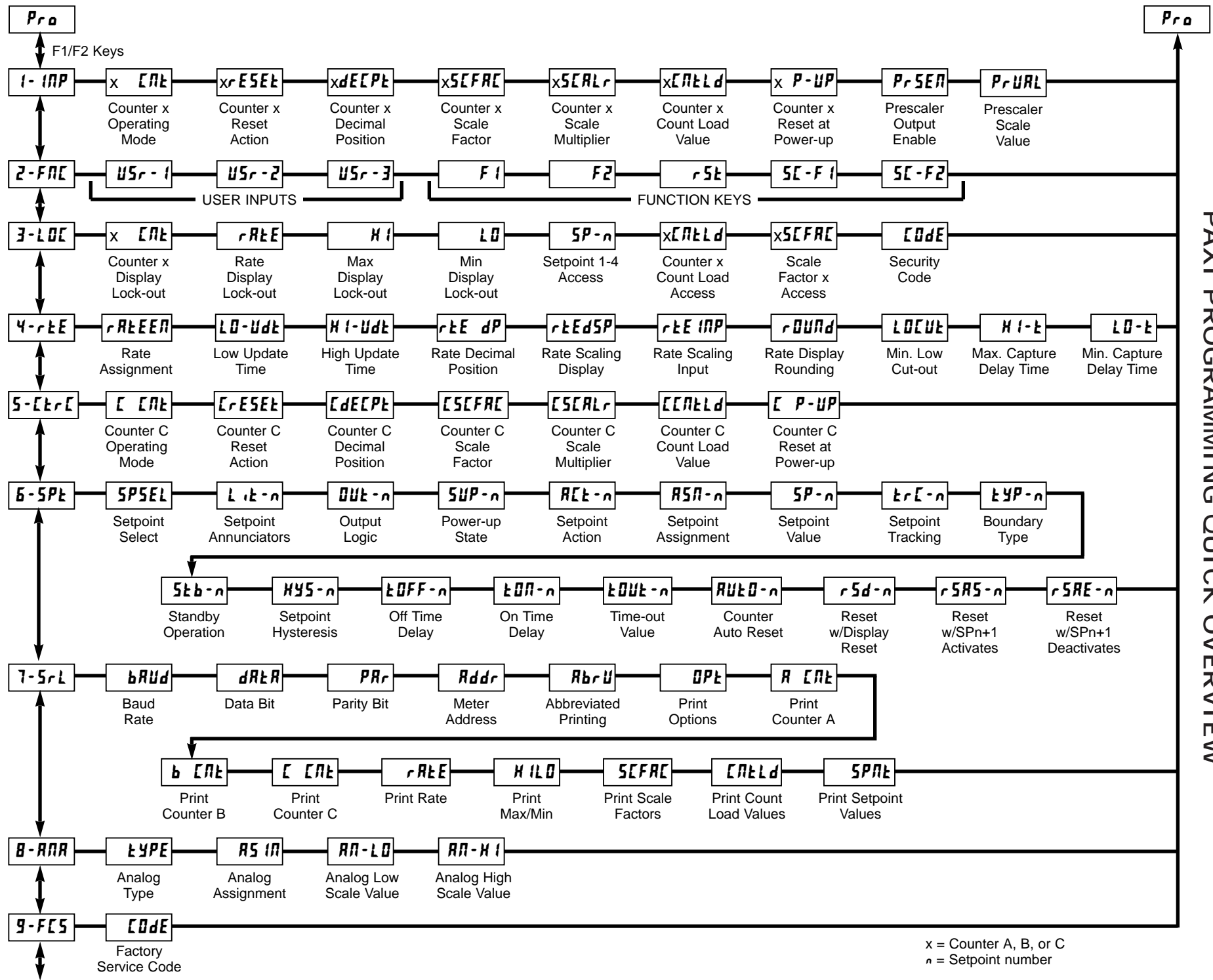
* See Module 2, Exchanging Parameter Lists, for details on programming this value.

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PAXI PROGRAMMING QUICK OVERVIEW

x = Counter A, B, or C
n = Setpoint number